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Early Offense
Early Offense

21 Basic

2 sets ballscreen for 1 who looks to attack.

4 sets flare screen for 2.

21 Chase

1 kicks ahead to 2 and cuts off him.

2 flips it back to 1 who attacks the baseline. On weak side 3 sets flare screen for 4.

21 Basic

4 continues and sets a wing ballscreen for 1.

21 Chase

5 sets flare screen for 2 and then follows with a ballscreen for 1.
Early Offense

21 Flare

1 kicks ahead to 2 and cuts off him.

2 flips it back to 1 who attacks the baseline. On weak side 3 sets flare screen for 4.

21 Seal

2 sets ballscreen for 1 and dives toward the rim.

On a switch or if 2 has advantage he seals his man in the post.
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Early Offense

Quick

4/5 turn and set a pindown or quick down screen for 2/3.

Typically 1 (Point Guard) points to the player to set a screen for.
Thru Series
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Thru Series

1 passes to 2 and cuts through the lane,
2 reverses the ball to 4.
3 sets down screen for 1.

3 screens down for 1 and comes off dribble handoff from 4.

1 passes to 2 and cuts through the lane,
2 reverses the ball to 4.
3 sets down screen for 1.

3 then turns and joins 5 & 2 to set a triple screen for 1.
4 passes to 1.
1 passes to 2 and cuts through the lane,
2 reverses the ball to 4.
3 sets down screen for 1.
4 passes to 1.

3 sets screen on 4 who sets ballscreen for 1.
3 sprints to the opposite corner, 5 sets flare screen for him.
1 comes off ballscreen from 4 and 4 pops to the wing.

1 passes to 2 and cuts through the lane,
2 reverses the ball to 4.
3 sets cross screen for 5.
3 follows and sets a backscreen for 4.
1 passes to 4 on the lob.
1 passes to 2 on the wing and cuts through.

2 reverses to 4.

On reversal 1 sets a backscreen for 3.

4 passes to 3.
AI Series
2 Iverson cuts off 5 & 4.

5 screens across for 4 who pops to the wing.

Isolation for 4.
2 Iverson cuts off 5 & 4.

5 screens across for 4 who pops to the wing.
1 passes to 4 on the wing.

5 sets backscreen for 1 who cuts to mid post.
5 pops up, 4 passes to 5.
5 reverses to 2.

1 sets shuffle screen for 4 and comes off down screen from 5.
2 chooses best option.
2 cuts underneath to opposite wing.

3 Iverson cuts over screens from 4 & 5.

After 3 clears 5 pops up to receive pass from 1.

5 passes to 3 cutting backdoor off screen from 4.

2 zipper cuts off screen from 4.

1 passes to 2.

1 Iverson cuts off of screen from 5.

3 cuts through elevator doors from 4 & 5.

2 passes to 3.
3 Iverson cuts over screens from 4 & 4.

2 dives under to opposite corner.

1 passes to 3 on the wing.

4 screens for 5 who sprints to set ballscreen for 3.

1/4/2 space the floor.
Elbow Series
Option 1
1 passes to 4 at the elbow and cuts off him for a dribble hand off.
1 attacks the basket.

Option 2
After faking the dribble hand off to 1, 5 & 3 set a double screen for 2.
2 reads the defense and cuts off screen from 2.
4 passes to 2.

Option 3
2 cuts off double screen from 5 & 3.
4 passes to 2.

Option 4
3 dives over the top of 5,
5 sets down screen for 2.
4 passes to 2.
1 passes to 4 at the elbow.

2 clears to opposite wing, 3 lifts up.

1 cuts through and sets a backscreen for 5.

4 passes to 5 for a lob.

Elbow Cyclone

1 passes to 5 at the elbow.

3 cuts off 5 who dribble hand offs to 3.

1 screens inside of 3 so his man is blocked off and can attack rim.
Horns Series
1 passes to 4 and cuts through.

1 & 5 sets a double screen for 3.

4 passes to 3.
1 passes to 4 and cuts through and sets flex screen for 3.

4 looks to pass to 3 on the initial cut.

5 sets down screen for 1.

4 looks to pass to 1. Continuity Flex.

1 passes to 4 at the elbow.

5 fakes a down screen for 2, turns and cuts off screen from 1.

4 passes to 5.
1 passes to 4 at the elbow.

3 clears across, 2 lifts on the wing.

5 sets a backscreen for 1.

4 passes to 1.
Half Court Sets
2 cuts off zipper screen from 5.
1 passes to 2.

1 cuts off triple screen looking for shot on other side.
2 passes to 1.
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**Half Court Sets**

1. 2 cuts off zipper screen from 5.
2. 1 passes to 2.
3. 1 cuts off triple screen looking for shot on other side.
4. 2 passes to 1.
5. 1 dribbles at 2.
6. 5 sets a flare screen for 2.
7. 1 passes to 2.
2 cuts off zipper screen from 5.
1 passes to 2.
2 turns and dribble hand offs back to 1.
2 cuts off triple screen for shot.
1 passes to 2 and cuts to the corner.
2 passes to 5 who reverses to 3.
4 sets a slice screen for 2.
First option is to look for 2 off cut.
3 passes to 1.
4 & 5 set double screen for 1.
3 passes to 1.
4 & 5 continue and set double screen for 2.
1 passes to 2.
Key here is 2 sits in the post and lets his man get on the high side.
Slice (Stretch 4 Option)

1 passes to 2 and cuts to the corner.

2 passes to 5 who reverses to 3.

4 sets a slice screen for 2.

First option is to look for 2 off cut.

Instead of setting double screen for 1, 4 fakes screen and cuts off screen from 5.

3 passes to 4.
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Half Court Sets

Flip

1 passes to 2 who cuts off him.

2 flips it back to 1 and clears to the top.

Flip Flare

1 passes to 2 who flips it back to 1.

3 clears to the corner.

Flip Flare

4 steps up and sets a ballscreen for 1 and rolls to the rim.

5 sets flare screen for 2.

1 passes to 2 for a lob.
Flip Flare Twist

1 passes to 2 who flips it back to 1.
3 clears to the corner.

Flip Flare Twist

5 sets flare screen for 2.
2 turns after screen and sets backscreen for 5.
1 passes to 5 for a lob.

Double Rip

1 dribbles toward wing and spins back toward 4. 4 cuts toward the rim, 2 cuts toward 1 and receives DHO.

Double Rip

4 comes off double low screen from 5 & 3. 2 passes to 4.
Spin Single

1 spins and dribbles at 2 who cuts into the paint.

4 sets down screen for 2.

1 passes to 2.

Slide

1 spin dribbles and dribbles at 4.

5 steps up and sets ballscreen for 1.

Slide

1 comes off ballscreen.

4 steps up (designed vs high hedging teams).
Chin Quick

1 executes dribble hand off with 2.

5 screens away for 3.

2 passes to 3.
1 executes dribble hand off with 2.

5 screens away for 3.

2 passes to 3.

4 sets backscreen for 2.

2 comes off down screen from 4.

3 passes to 4 and clears to the corner.

If not open off the screen, 4 steps up and sets ballscreen for 2.
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Half Court Sets

3 Down

1 passes to 4 who reverses to 2.

5 sets cross screen for 3.

Post up for 3.

Exit Zipper 2

2 screens for 3 who exits to the corner.

2 cuts off double zippers screen from 4 & 5 for a lob.
2 cuts off zipper screen from 4.

4 seals his man, post up for 4.
Ballscreens
5 steps up and sets ballscreen for 1.

4 lifts on opposite side.

1 attacks, 5 rolls to the rim.

4 (pick & pop big) sets high ballscreen for 1 who attacks the defense.

4 pops to the top of the key, 5 slides under and 2 lifts on weakside wing.
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 Ballscreens

4 Pop Fist

1 passes to 5 who reverses to 2.
4 sets cross screen for 3.
1 sets down screen for 4, 5 dives through to short corner.

Zip Fist

2 cuts off zipper screen from 4, 4 clears to the corner.
1 passes to 2 who dribbles off ballscreen from 5.
2 passes to 4 who reverses to 1.
4 follows with a ballscreen.
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Ballscreens

Hook

5 sets quick pindown for 2 who curls inside clearing lane.

5 then turns and sets a ballscreen for 1, diving to the rim.

4 replaces behind for 3 point option.

Step

Early in offense, first man in the post can step out and set a ballscreen for 1 and dive to the rim.
1 passes to 5 who reverses to 2.
4 sets cross screen for 3 who cuts to opposite corner.

5 sets down screen for one who pops to top of the key. 2 passes to 1.
4/3/2 space the floor.

5 turns and sets ballscreen for 1 and rolls to the rim.
5 sets high ballscreen for 1 who attacks off it.

Key here is 4 replacing behind, and 2 lifting on the wing. Forces the defense to either help off shooter or leave lane open.

Roll & Replace

5 sets ballscreen for 1 and rolls to the rim. 4 replaces behind him from deep, bringing his man up.
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Ballscreens

5 & 4 stand parallel and set a double hi ballscreen for 1.

5 dives to the rim, 4 stays high for 3 point opportunity.

1 cuts to the corner, 2 passes to 1.

5 sets flare screen for 2.

5 follows and sets ballscreen for 1 in corner and rolls to the rim.
Wing Clear Twist

5 sets ballscreen for 1 and pops.

3 clears opposit.

2 lifts.

Wing Clear Dive

Both guards on one wing, 5 sets ballscreen for 5 who dives to the rim.

4 replaces.
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Ballscreens

Wing Double

Usually early in offense, 4 & 5 set double ballscreen on the wing. 5 dives and 4 pops to the wing.

Detroit

Horns on the wing. 1 chooses which ballscreen to attack off the wing.

Ball screener dives, opposite big man pops.
vs teams that hedge high or trap ballscreens.

5 man sets high ballscreen for 1 who strings out the PNR by taking both men away.
4 slides under to mid post and receives pass from 1.
4 hits 5 diving to rim unguarded.

Ram

5 sets downscreen for 4 who sprints up to set ballscreen on 1.
5 slides under to opposite side, 4 pops to space the floor.
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**Ballscreens**

**Thru Dive (High Hedge)**

1 passes to 2 and cuts through the lane. 5 sets ballscreen for 2.

On ballscreen pass goes to 4 at the top of the key and 5 slips/dives to the rim.

**Mix**

1 dribble hand offs to 2.

5 sets high ballscreen on the catch for 2.
5 steps up and sets ballscreen on x2, 1 attacks drawing x1.

3 slides under the zone into mid-post to receive pass.

4 sets down screen for 2.

1 passes to 2. 5 sets backscreen for 1.

4 & 1 space the floor.

5 sets ballscreen for 2.
1 passes to 4 who reverses to 2.
5 sets cross screen for 3.
Post up for 3.

4 & 2 clear to other side for spacing.
5 sprints and sets ballscreen for 3 in the post.
Zone Sets
**Zone Sets**

**Lob vs Zone**

1 passes to 2 and shallow cuts to opposite side.

3 replaces at the top. 2 passes to 3.

3 reverses to 1.

4 steps into 5 and flashes to the ball, pulling x5 up.

5 cuts under the zone and screens x3.

2 cuts behind zone under x3, 1 passes to 2 for a lob.

**Flare vs Zone**

1 passes to 2 who passes back to 1.

1 reverses the ball to 3.

4 steps in and flashes in the middle, drawing up x5 in the paint

Instead of screening x3 for a lob, 5 fakes under and lets x3 get on the inside before flare screening for 2 in the corner.

3 passes to 2 in the corner for a 3.
SLOB
1 cuts off zipper screen from 5.

3 passes to 1 and steps inbounds.

3 cuts off screen from 5 into the lane.

5 rescreens for 3 who comes off looking for shot.
2 cuts off 4 & 5 looking for the ball, continues through to corner.
1 cuts off 4 & 5 looking for ball.

3 cuts off double screen looking for shot.
1 passes to 3.

If x4 & x5 are tucked inside the paint, 3 & 5 step in and seal them off, 4 pops for open jumper.
End of Game
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End of Game

Elbow Mix

4 screens on the bottom for 3. 2 clears.

4 flashes to the elbow/mid post.

Option 1: 5 sets a flare screen for 1.

Option 2: 5 continues and screens down for 3 (over 4).

4 dribble hand off to 3 for a shot.

EOG Need a 3

2 fakes cut off 1 and clears to opposite corner.

1 comes off screen from 4 and screens for 5.

5 comes off screen and screens for 4.

1/5 create wall for double screen for shot at the top of the key for 4.
1 comes off screen from 4 to the ball.

On the catch, 2 steps inside of 4 and sets a screen for him to pop to the wing for a 3.

5 flare screens for 3 in the corner.

1 clears to the corner.

2 cuts off zipper screen from 4 & 5 and cuts to the rim for a lob.
End of Game

EOG Need a Tip

Small lineup, Dudley at the 4.

1 cuts off 4 to clear lane toward the corner.

2 sets a backscreen for 5. 5 fakes like he will cut off it and sets a backscreen for 2 who cuts for a lob.