



Alvin Gentry Phoenix Suns



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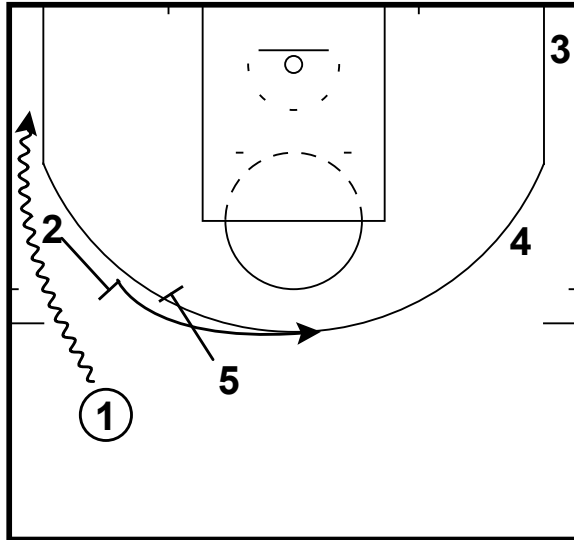
Early Offense



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Early Offense

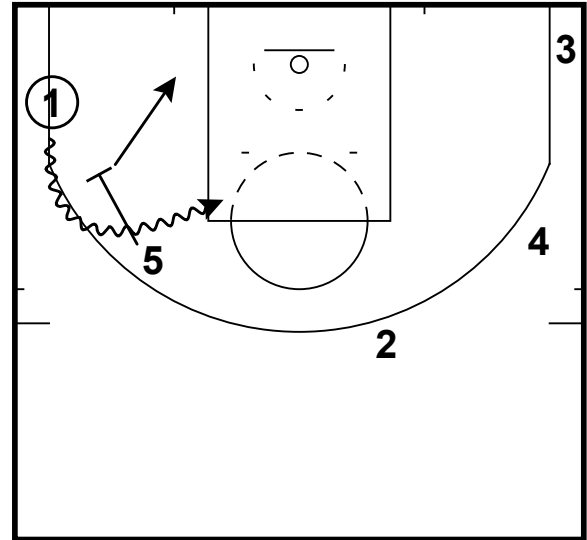
21 Basic



2 sets ballscreen for 1 who looks to attack.

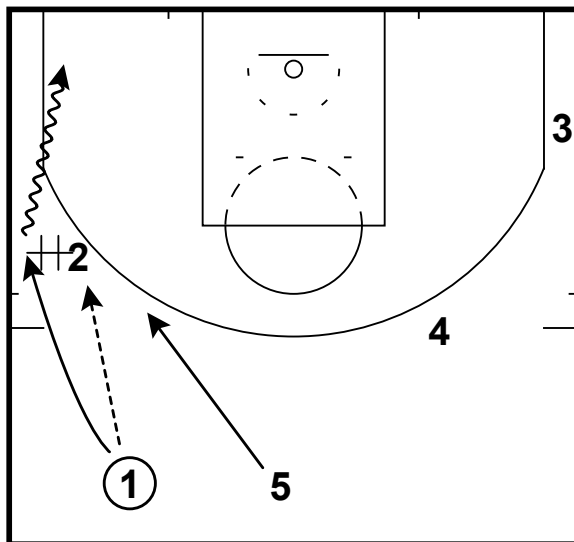
4 sets flare screen for 2.

21 Basic



4 continues and sets a wing ballscreen for 1.

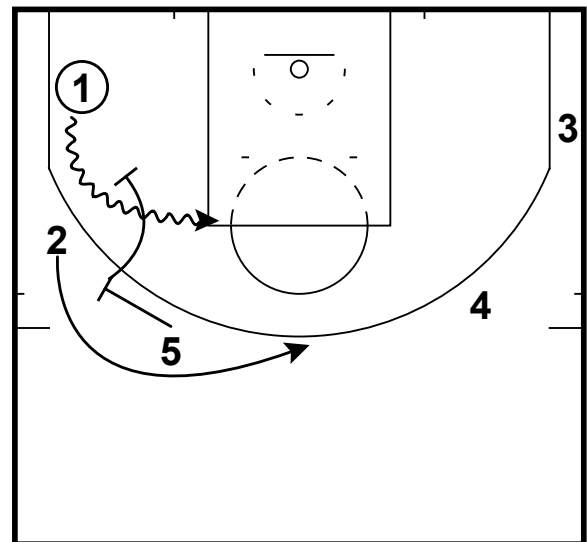
21 Chase



1 kicks ahead to 2 and cuts off him.

2 flips it back to 1 who attacks the baseline. On weak side 3 sets flare screen for 4.

21 Chase



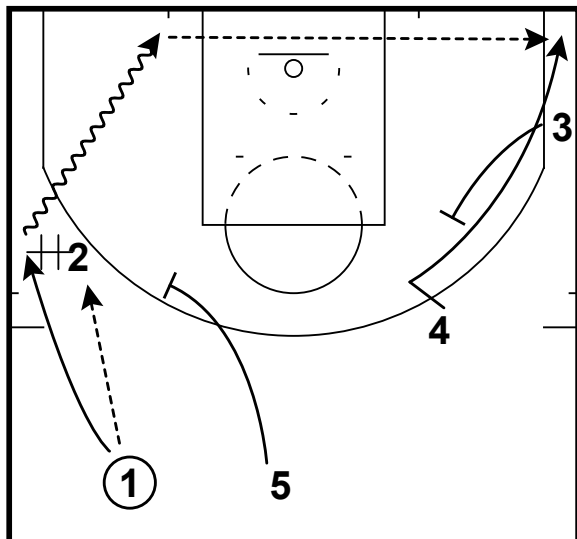
5 sets flare screen for 2 and then follows with a ballscreen for 1.



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Early Offense

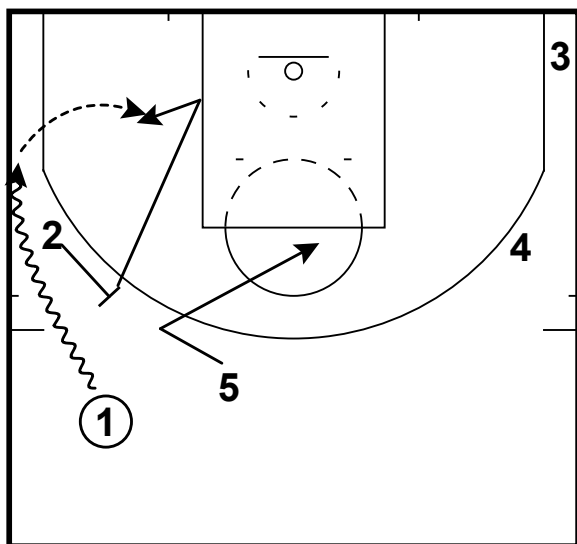
21 Flare



1 kicks ahead to 2 and cuts off him.

2 flips it back to 1 who attacks the baseline. On weak side 3 sets flare screen for 4.

21 Seal



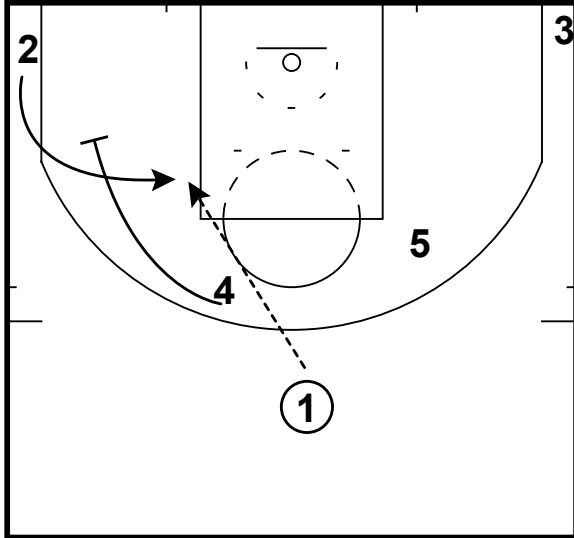
2 sets ballscreen for 1 and dives toward the rim.

On a switch or if 2 has advantage he seals his man in the post.

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Early Offense

Quick



4/5 turn and set a pindown or quick down screen for 2/3.

Typically 1 (Point Guard) points to the player to set a screen for.



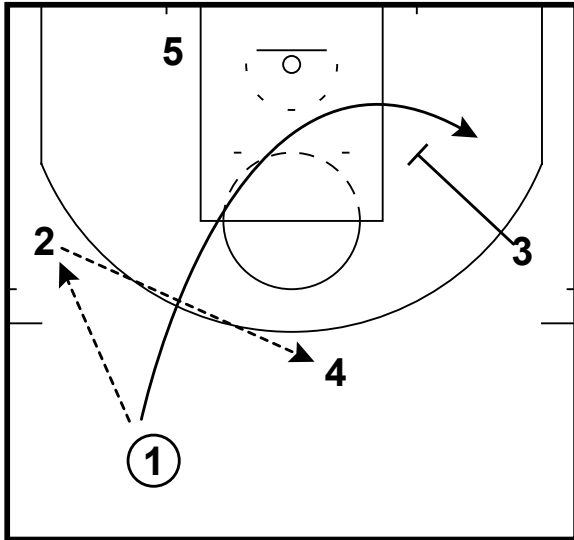
Thru Series



Alvin Gentry Phoenix Suns

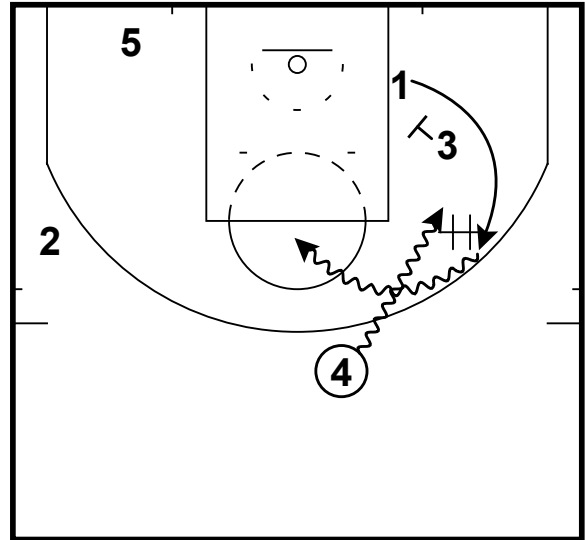
Thru Series

Thru Mix



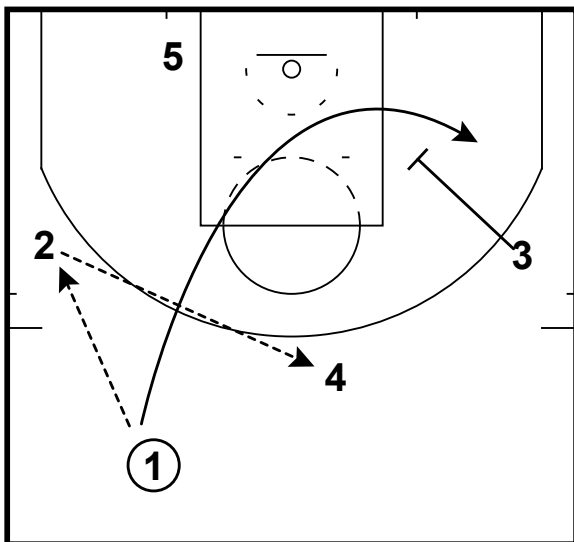
- 1 passes to 2 and cuts through the lane,
- 2 reverses the ball to 4.
- 3 sets down screen for 1.

Thru Mix



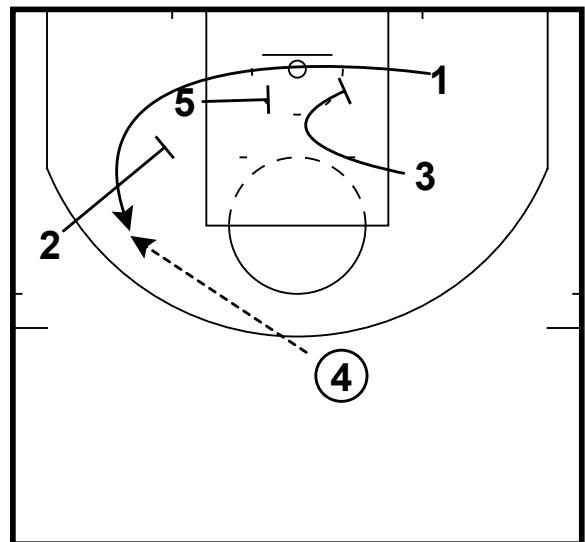
- 3 screens down for 1 and comes off dribble handoff from 4.

Thru Reverse



- 1 passes to 2 and cuts through the lane,
- 2 reverses the ball to 4.
- 3 sets down screen for 1.

Thru Reverse



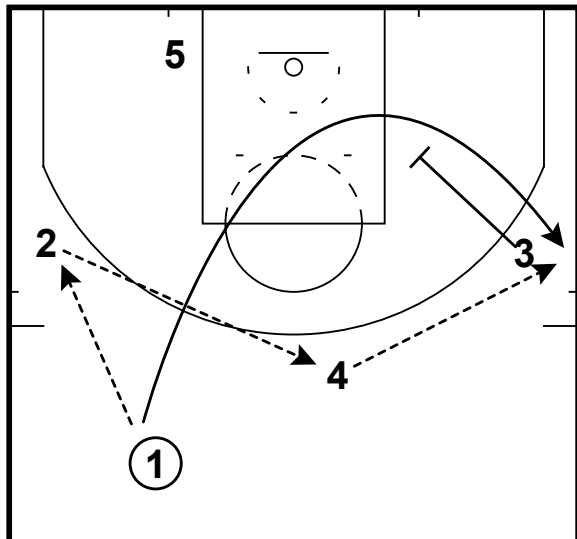
- 3 then turns and joins 5 & 2 to set a triple screen for 1.
- 4 passes to 1.



Alvin Gentry Phoenix Suns

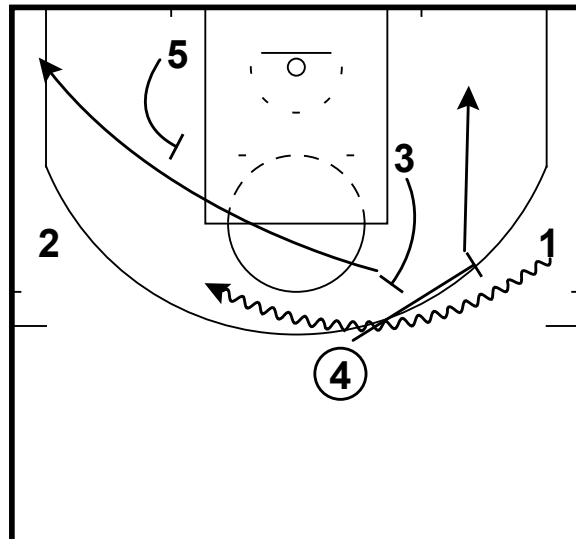
Thru Series

Thru Wedge



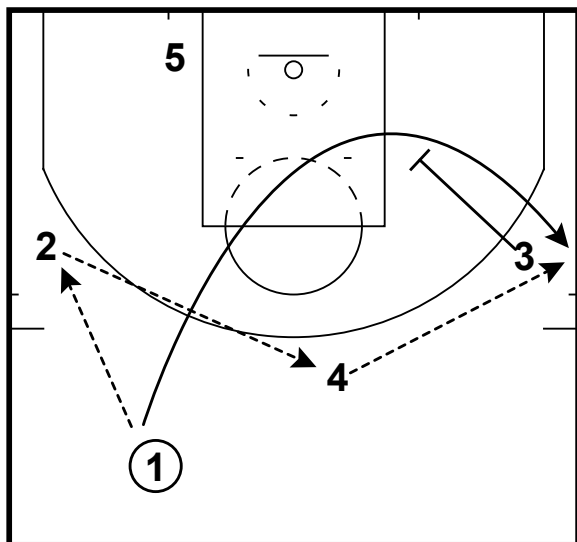
- 1 passes to 2 and cuts through the lane,
- 2 reverses the ball to 4.
- 3 sets down screen for 1.
- 4 passes to 1.

Thru Wedge



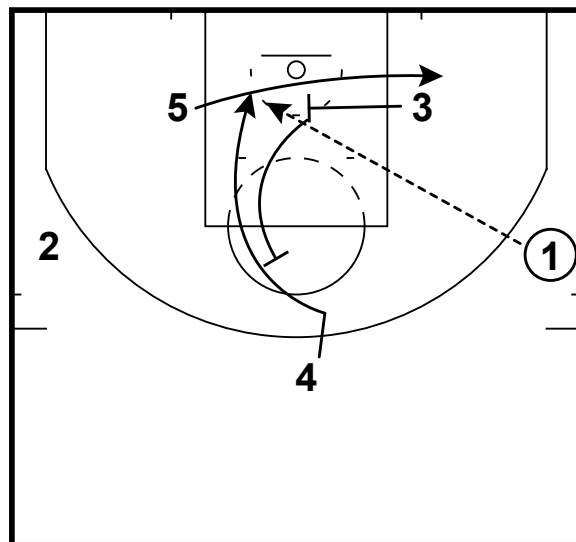
- 3 sets screen on 4 who sets ballscreen for 1.
- 3 sprints to the opposite corner, 5 sets flare screen for him.
- 1 comes off ballscreen from 4 and 4 pops to the wing.

Thru Carolina



- 1 passes to 2 and cuts through the lane,
- 2 reverses the ball to 4.
- 3 sets down screen for 1.
- 4 passes to 1 on the wing.

Thru Carolina



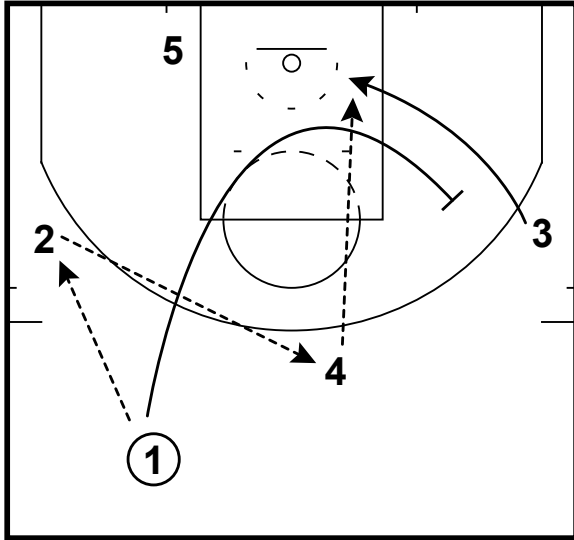
- 3 sets a cross screen for 5.
- 3 follows and sets a backscreen for 4.
- 1 passes to 4 on the lob.



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Thru Series

Thru Rip 3



1 passes to 2 on the wing and cuts through.

2 reverses to 4.

On reversal 1 sets a backscreen for 3.

4 passes to 3.



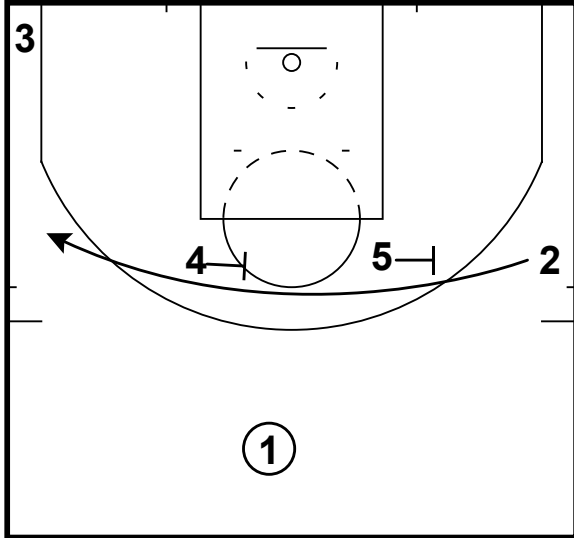
AI Series



Alvin Gentry Phoenix Suns

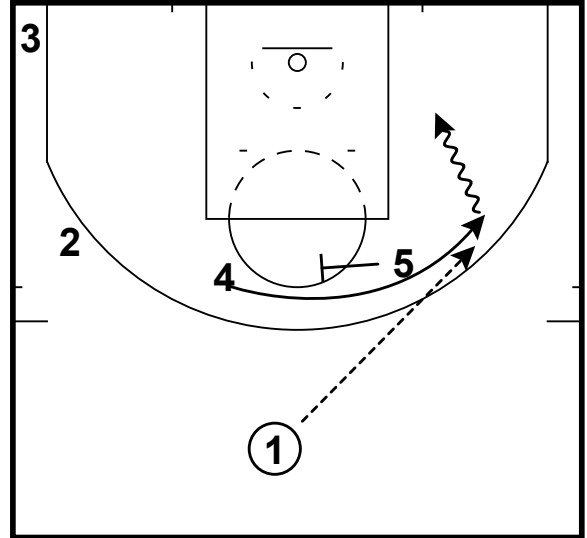
AI Series

AI 4



2 Iverson cuts off 5 & 4.

AI 4



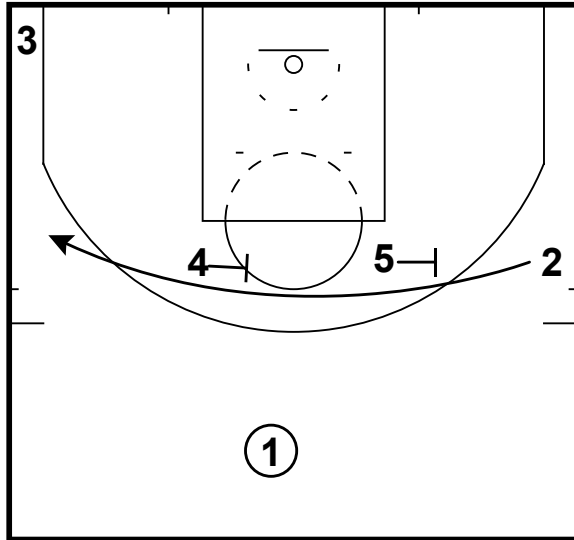
5 screens across for 4 who pops to the wing.

Isolation for 4.

Alvin Gentry Phoenix Suns

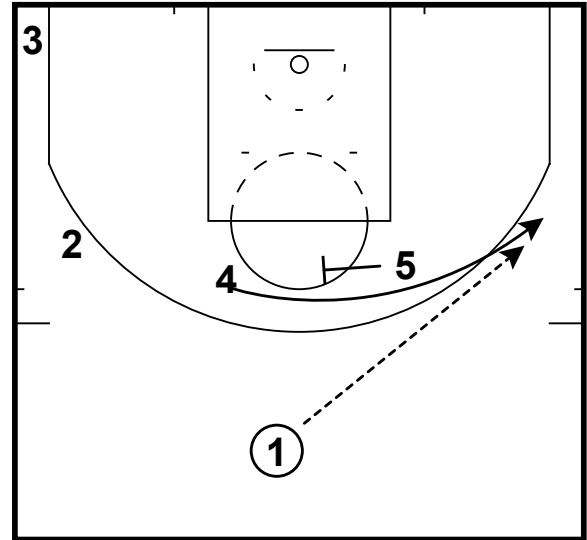
AI Series

AI 4 Rip



2 Iverson cuts off 5 & 4.

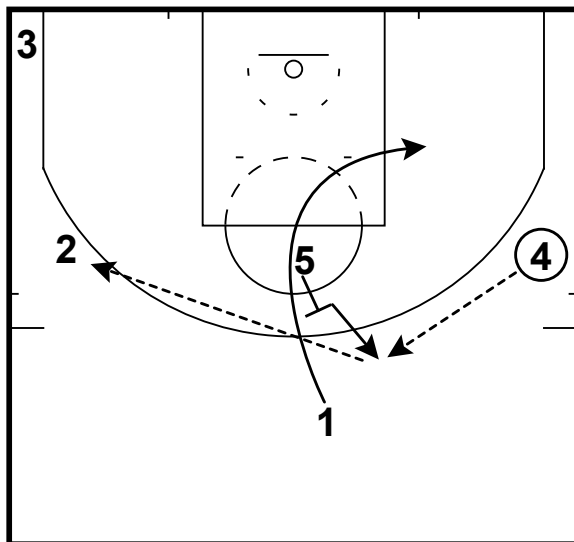
AI 4 Rip



5 screens across for 4 who pops to the wing.

1 passes to 4 on the wing.

AI 4 Rip

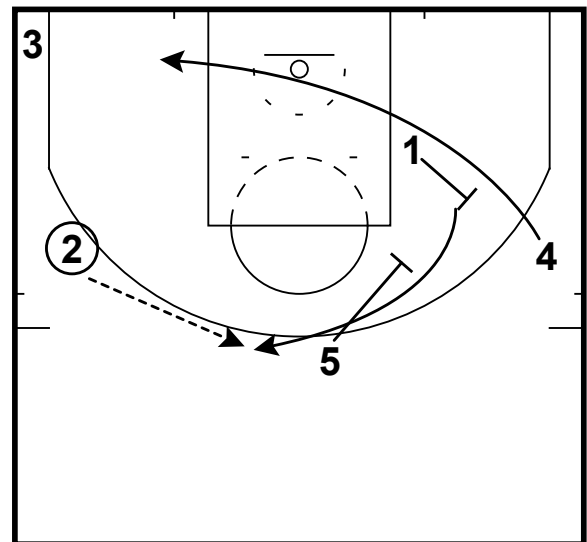


5 sets backscreen for 1 who cuts to mid post.

5 pops up, 4 passes to 5.

5 reverses to 2.

AI 4 Rip



1 sets shuffle screen for 4 and comes off down screen from 5.

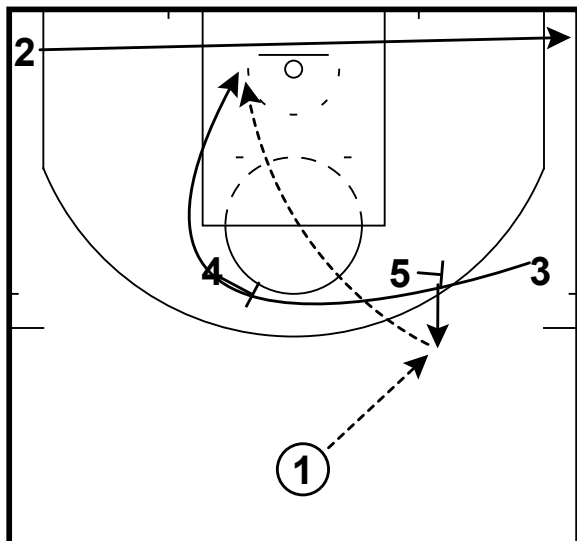
2 chooses best option.



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AI Series

AI Drew



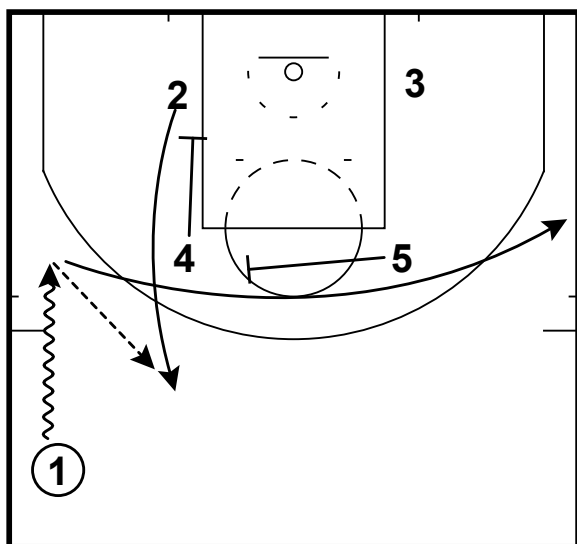
2 cuts underneath to opposite wing.

3 Iverson cuts over screens from 4 & 5.

After 3 clears 5 pops up to receive pass from 1.

5 passes to 3 cutting backdoor off screen from 4.

AI Elevator

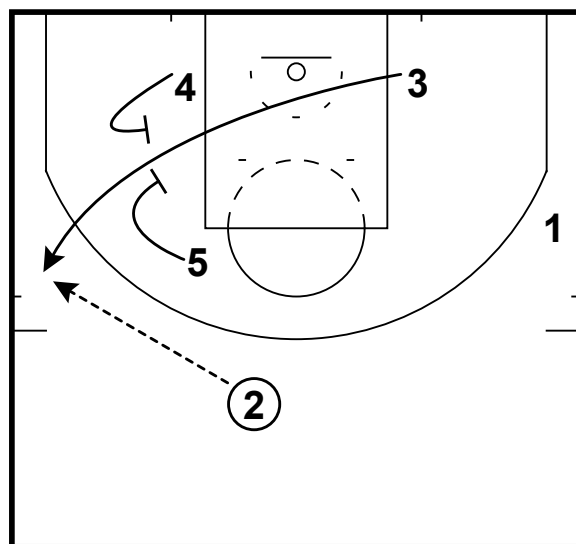


2 zipper cuts off screen from 4.

1 passes to 2.

1 Iverson cuts off of screen from 5.

AI Elevator



3 cuts through elevator doors from 4 & 5.

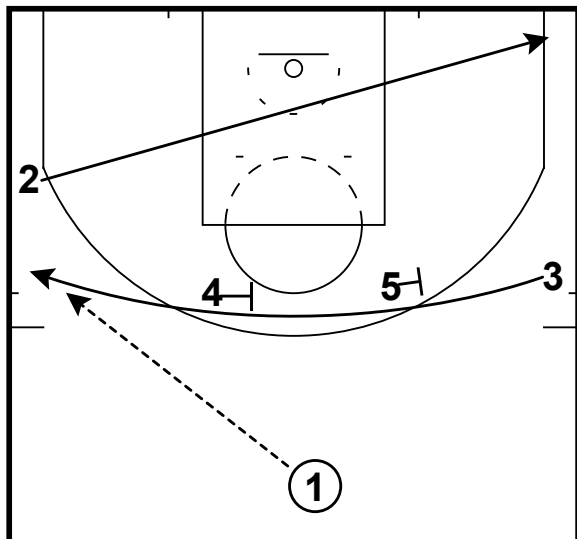
2 passes to 3.



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AI Series

AI Ram

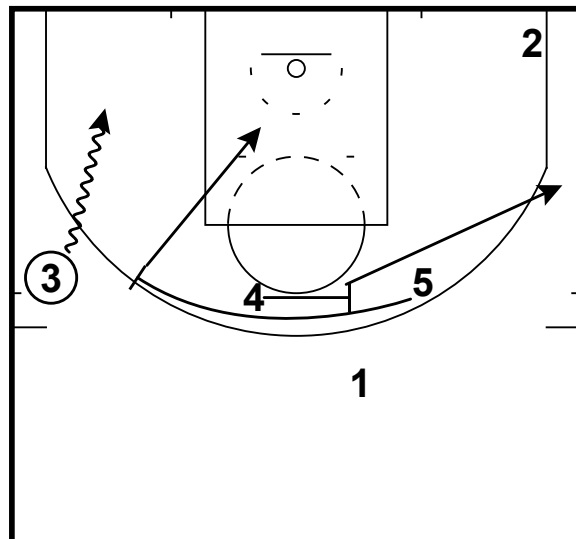


3 Iverson cuts over screens from 4 & 5.

2 dives under to opposite corner.

1 passes to 3 on the wing.

AI Ram



4 screens for 5 who sprints to set ballscreen for 3.

1/4/2 space the floor.

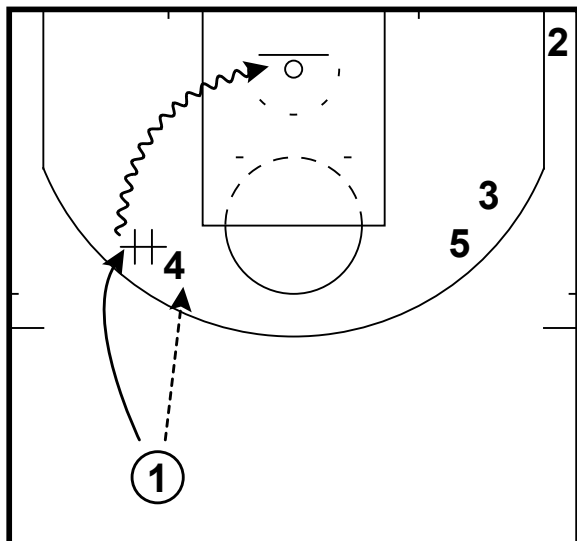
Elbow Series



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Elbow Series

Elbow Boston

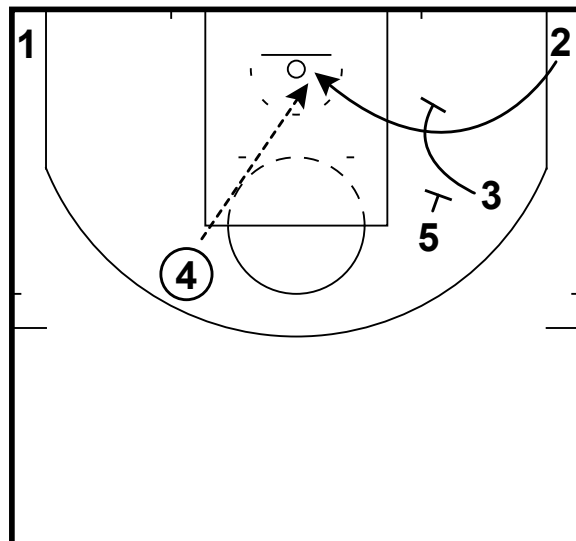


Option 1

1 passes to 4 at the elbow and cuts off him for a dribble hand off.

1 attacks the basket.

Elbow Boston



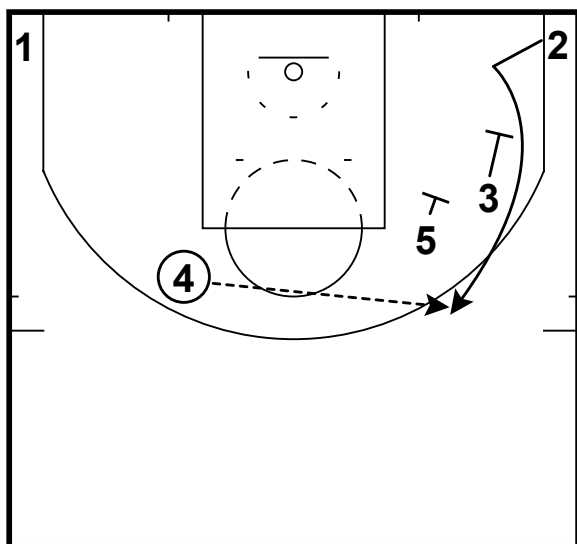
Option 2

After faking the dribble hand off to 1, 5 & 3 set a double screen for 2.

2 reads the defense and cuts off screen from 2.

4 passes to 2.

Elbow Boston

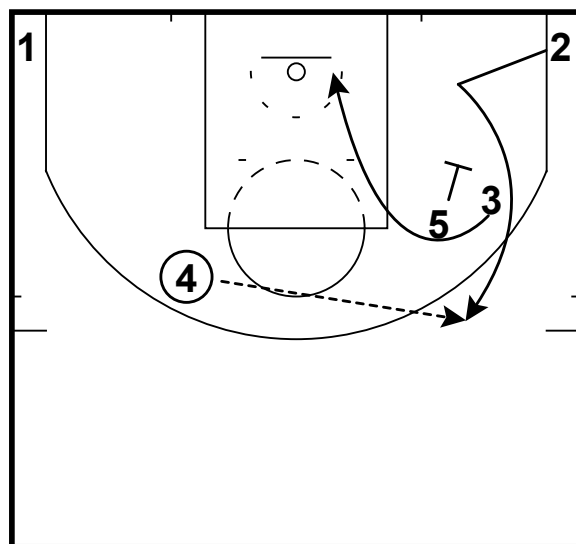


Option 3

2 cuts off double screen from 5 & 3.

4 passes to 2.

Elbow Boston



Option 4

3 dives over the top of 5,

5 sets down screen for 2.

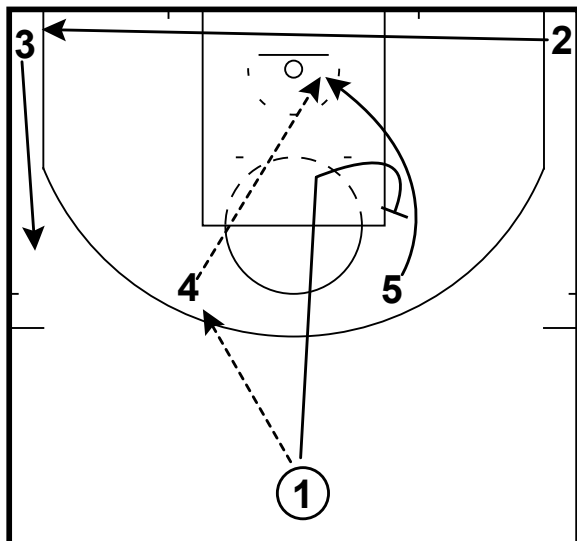
4 passes to 2.



Alvin Gentry Phoenix Suns

Elbow Series

Elbow Rip



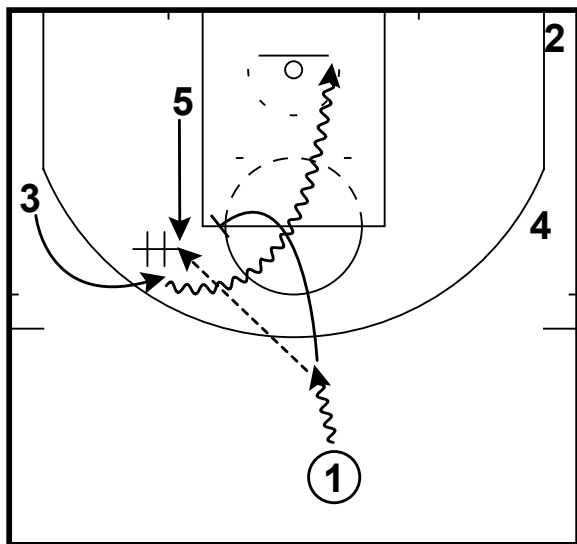
1 passes to 4 at the elbow.

2 clears to opposite wing, 3 lifts up.

1 cuts through and sets a backscreen for 5.

4 passes to 5 for a lob.

Elbow Cyclone



1 passes to 5 at the elbow.

3 cuts off 5 who dribble hand offs to 3.

1 screens inside of 3 so his man is blocked off and can attack rim.

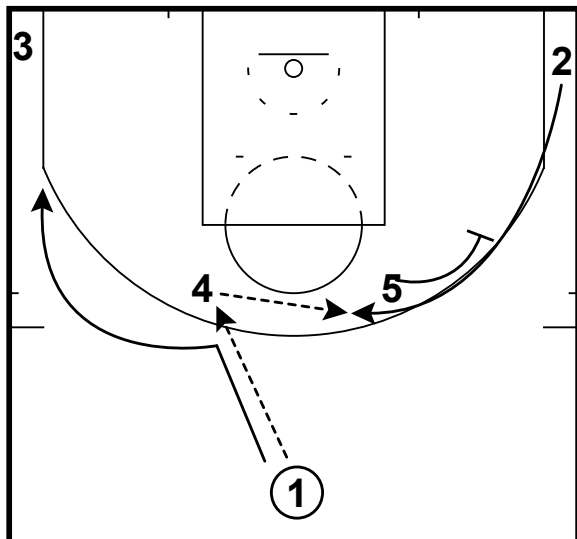
Horns Series



Alvin Gentry Phoenix Suns

Horns Series

Horns Away

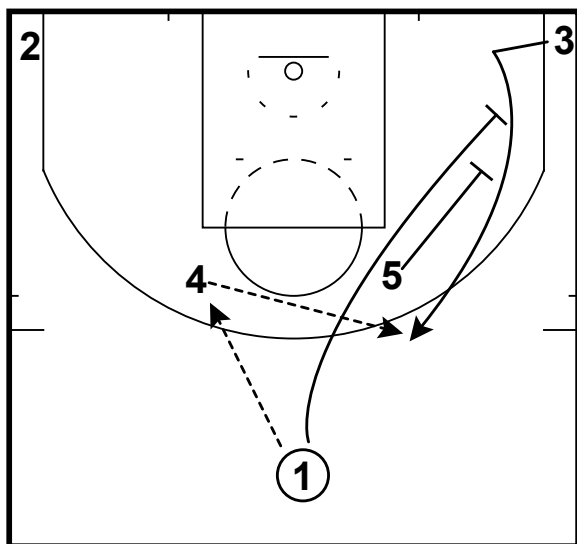


1 passes to 4 and cuts off him, 4 fakes the dribble hand off to 1.

5 screens away for 2.

4 passes to 2.

Horns Away Double



1 passes to 4 and cuts through.

1 & 5 sets a double screen for 3.

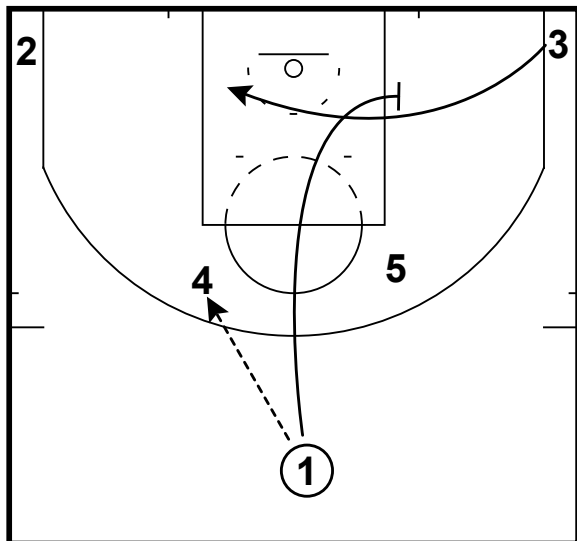
4 passes to 3.



Alvin Gentry Phoenix Suns

Horns Series

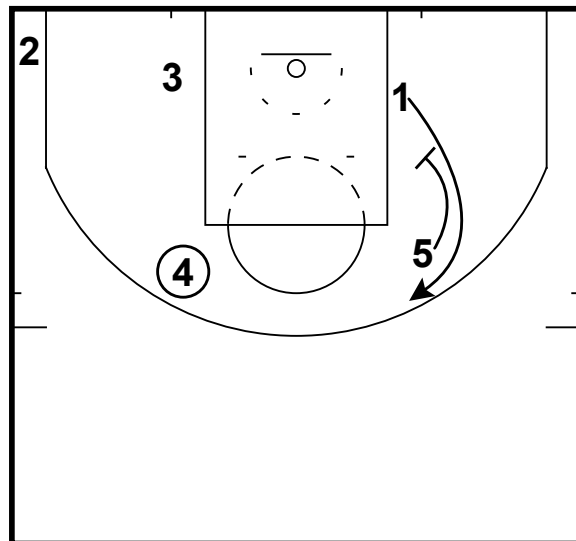
Horns Flex



1 passes to 4 and cuts through and sets flex screen for 3.

4 looks to pass to 3 on the initial cut.

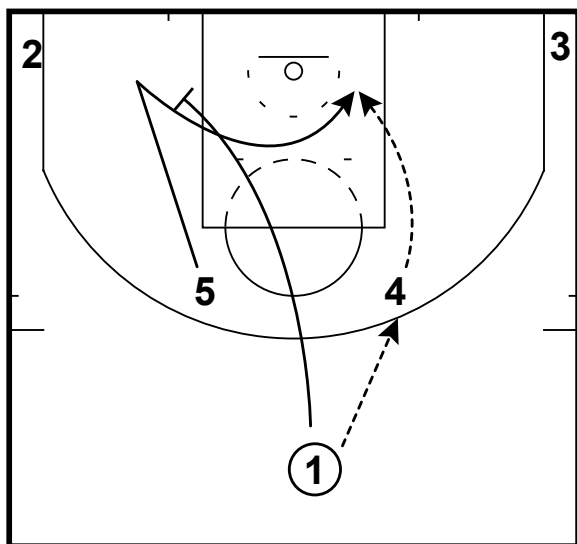
Horns Flex



5 sets down screen for 1.

4 looks to pass to 1. Continuity Flex.

Horns Thunder



1 passes to 4 at the elbow.

5 fakes a down screen for 2, turns and cuts off screen from 1.

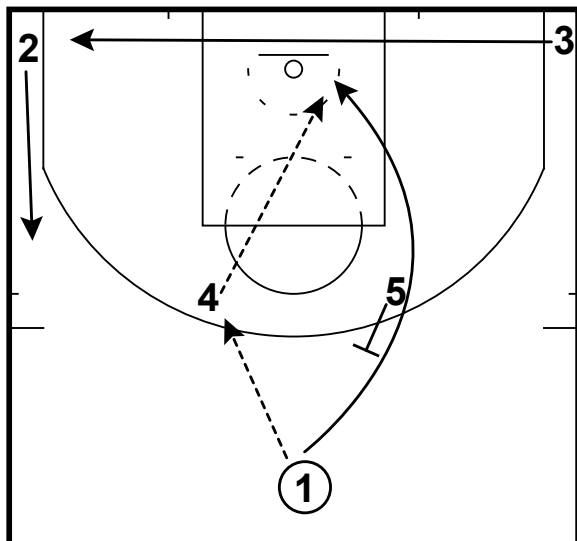
4 passes to 5.



Alvin Gentry Phoenix Suns

Horns Series

Horns One



1 passes to 4 at the elbow.

3 clears across, 2 lifts on the wing.

5 sets a backscreen for 1.

4 passes to 1.



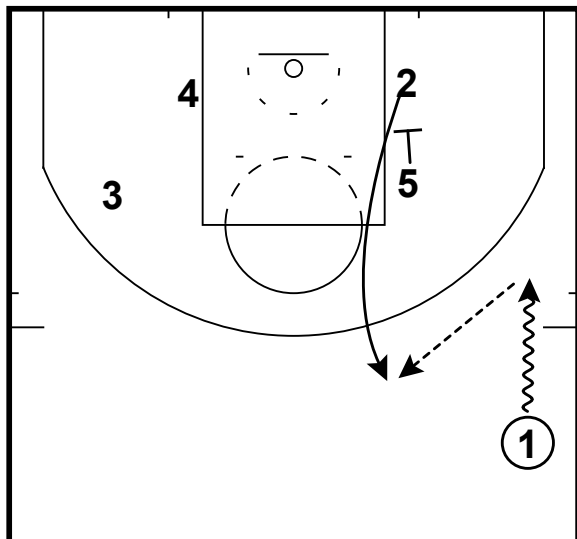
Half Court Sets



Alvin Gentry Phoenix Suns

Half Court Sets

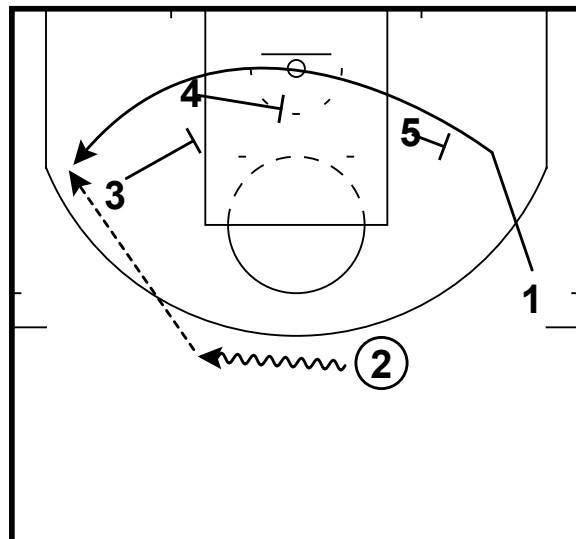
Loop



2 cuts off zipper screen from 5.

1 passes to 2.

Loop



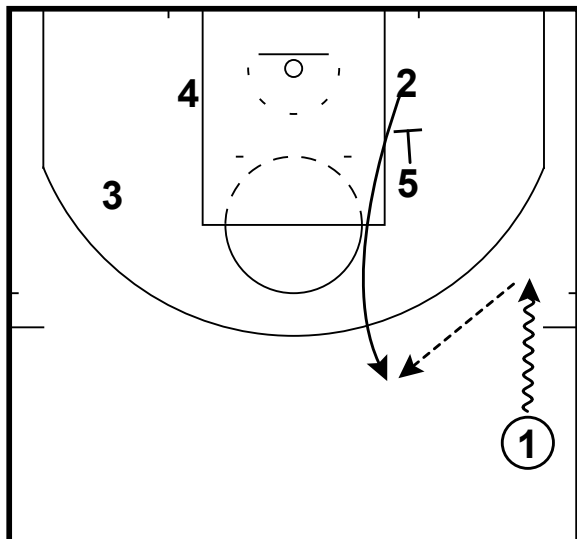
1 cuts off triple screen looking for shot on other side.

2 passes to 1.

Alvin Gentry Phoenix Suns

Half Court Sets

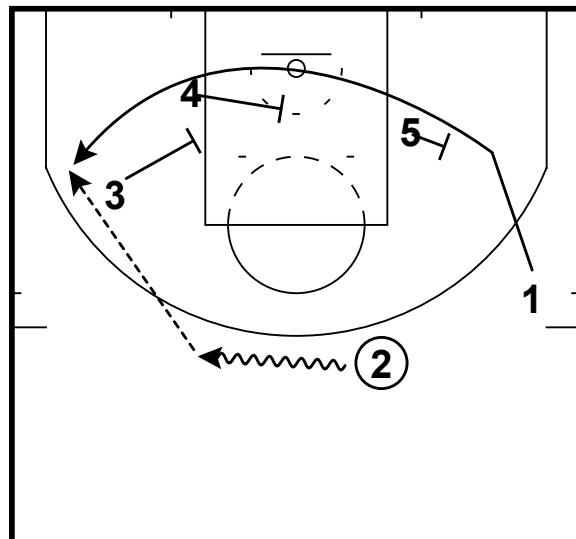
Loop Flare



2 cuts off zipper screen from 5.

1 passes to 2.

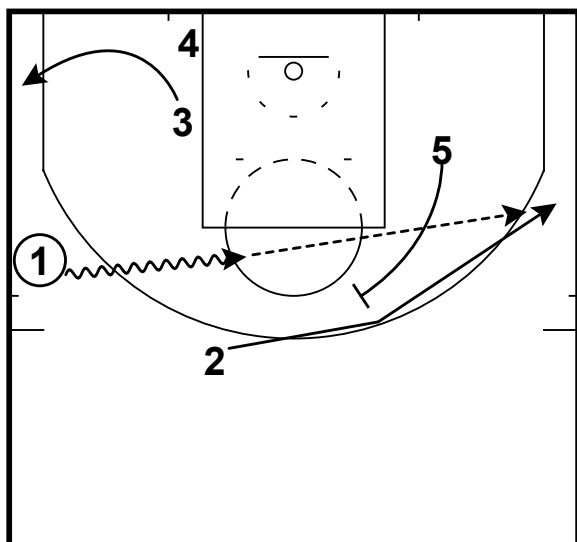
Loop Flare



1 cuts off triple screen looking for shot on other side.

2 passes to 1.

Loop Flare



1 dribbles at 2.

5 sets a flare screen for 2.

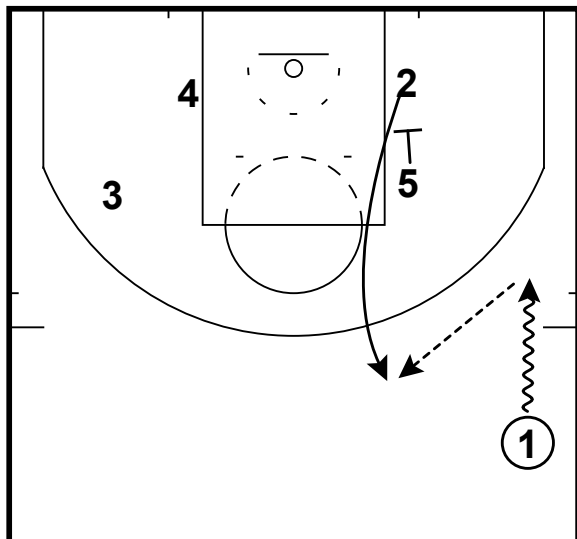
1 passes to 2.



Alvin Gentry Phoenix Suns

Half Court Sets

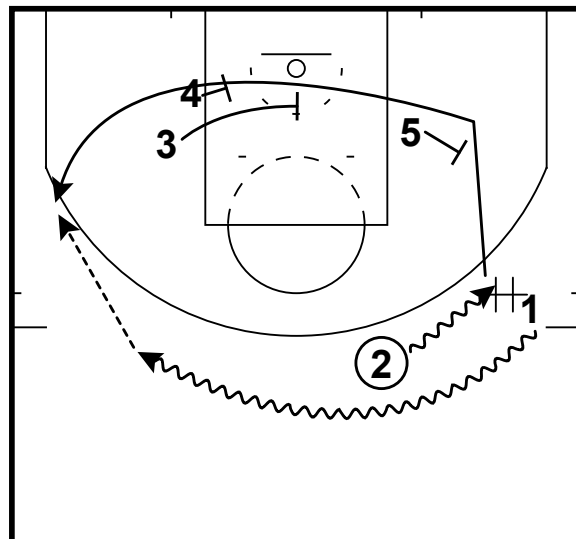
Zip Mix Loop



2 cuts off zipper screen from 5.

1 passes to 2.

Zip Mix Loop



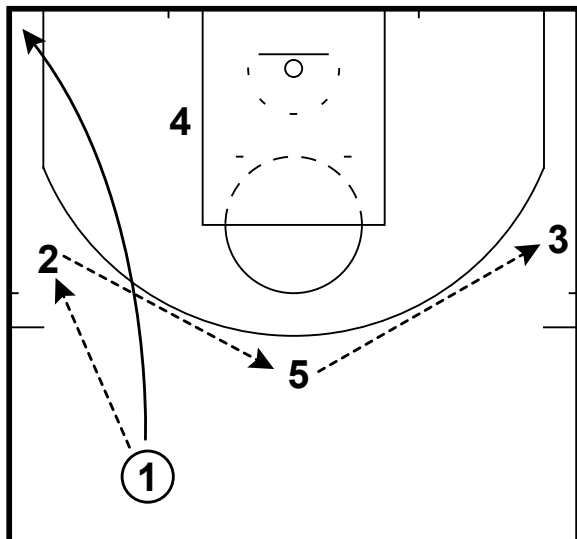
2 turns and dribble hand offs back to 1.

2 cuts off triple screen for shot.

Alvin Gentry Phoenix Suns

Half Court Sets

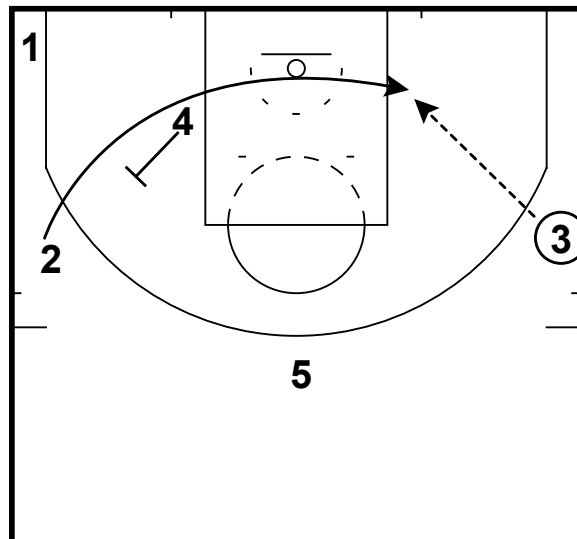
Slice



1 passes to 2 and cuts to the corner.

2 passes to 5 who reverses to 3.

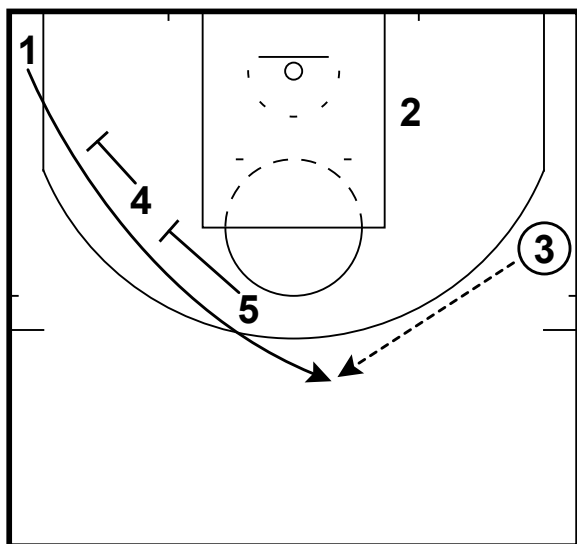
Slice



4 sets a slice screen for 2.

First option is to look for 2 off cut.

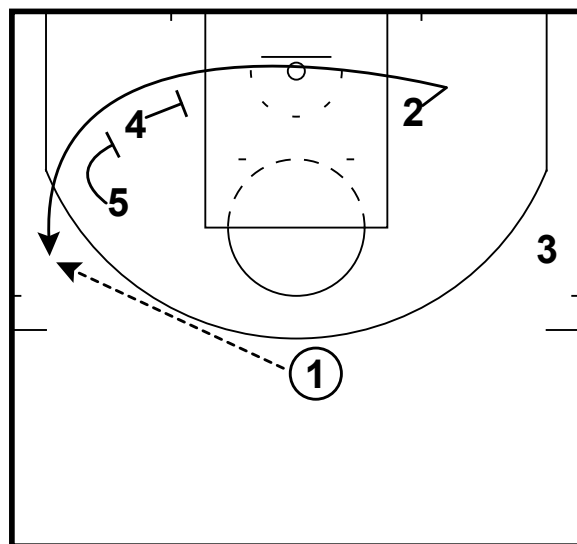
Slice



4 & 5 set double screen for 1.

3 passes to 1.

Slice



4 & 5 continue and set double screen for 2.

1 passes to 2.

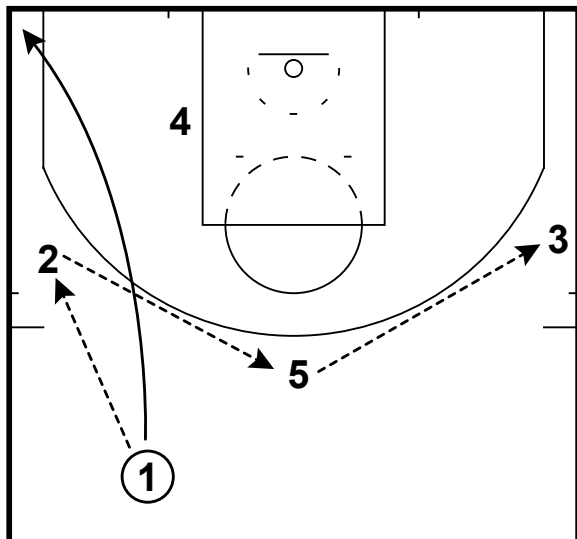
Key here is 2 sits in the post and lets his man get on the high side.



Alvin Gentry Phoenix Suns

Half Court Sets

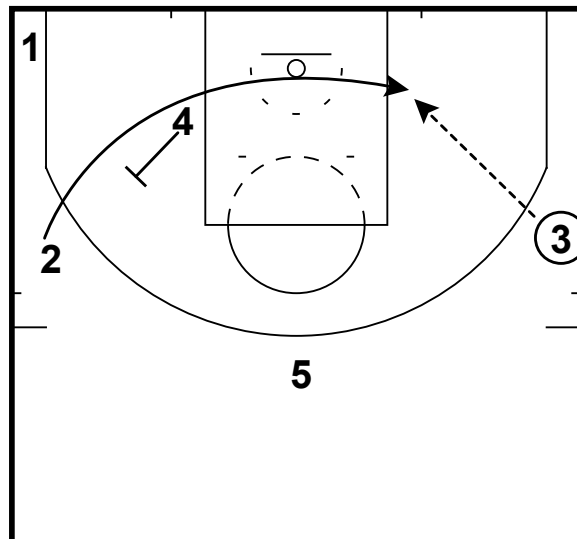
Slice (Stretch 4 Option)



1 passes to 2 and cuts to the corner.

2 passes to 5 who reverses to 3.

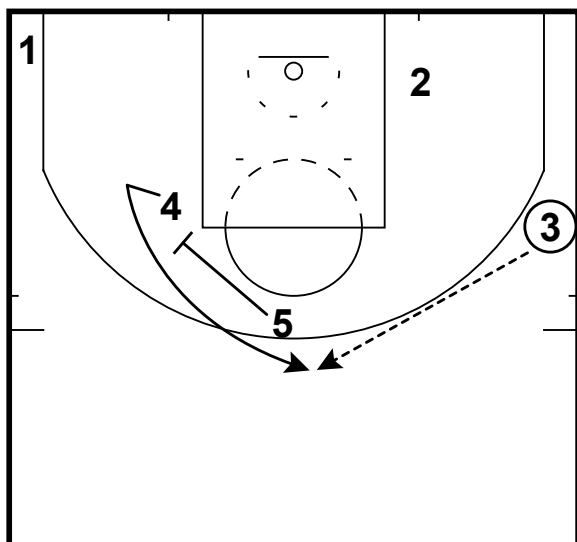
Slice (Stretch 4 Option)



4 sets a slice screen for 2.

First option is to look for 2 off cut.

Slice (Stretch 4 Option)



Instead of setting double screen for 1, 4 fakes screen and cuts off screen from 5.

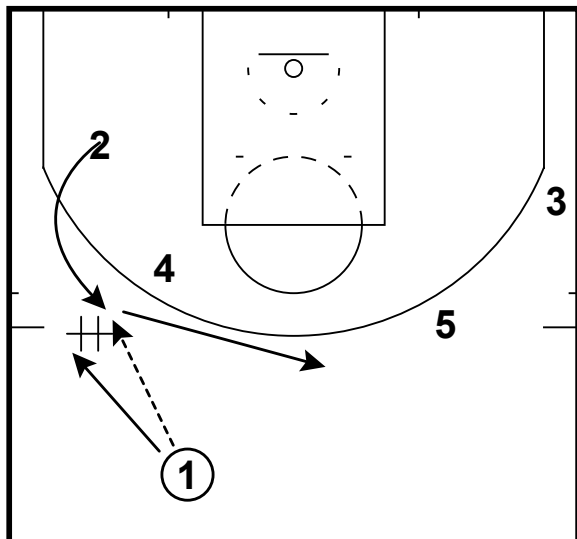
3 passes to 4.



Alvin Gentry Phoenix Suns

Half Court Sets

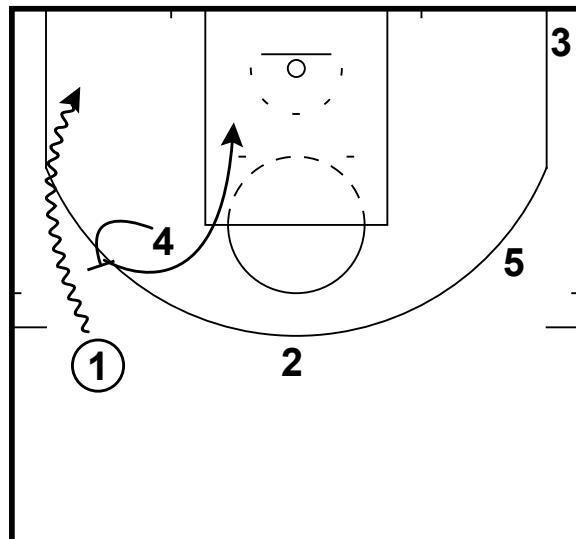
Flip



1 passes to 2 who cuts off him.

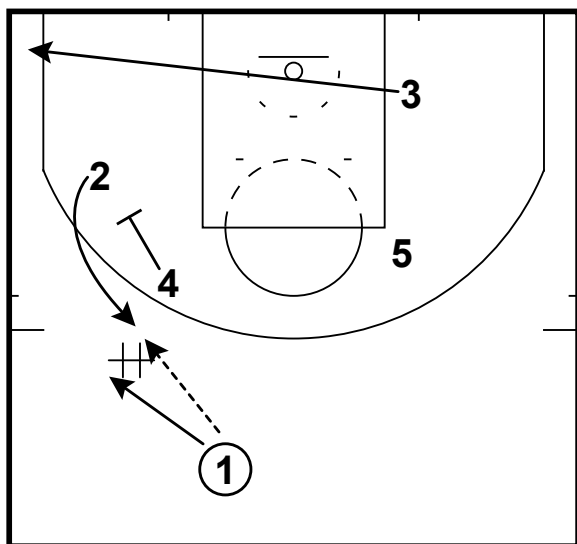
2 flips it back to 1 and clears to the top.

Flip



4 steps up and sets a ballscreen for 1 and rolls to the rim.

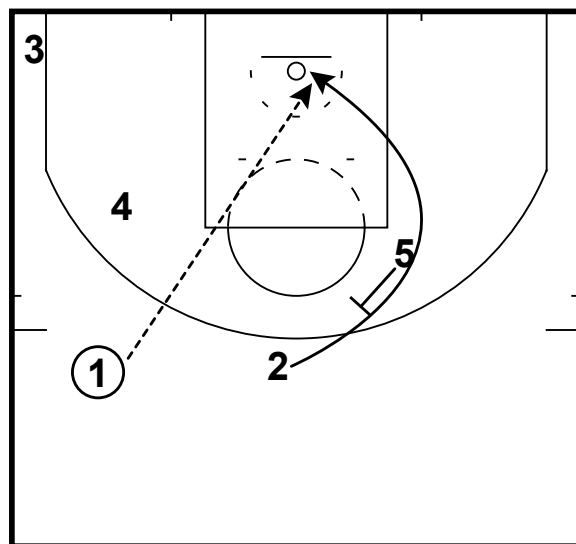
Flip Flare



1 passes to 2 who flips it back to 1.

3 clears to the corner.

Flip Flare



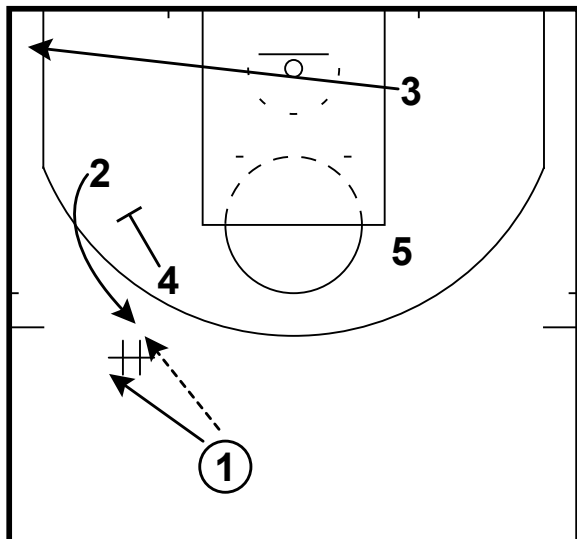
5 sets flare screen for 2.

1 passes to 2 for a lob.

Alvin Gentry Phoenix Suns

Half Court Sets

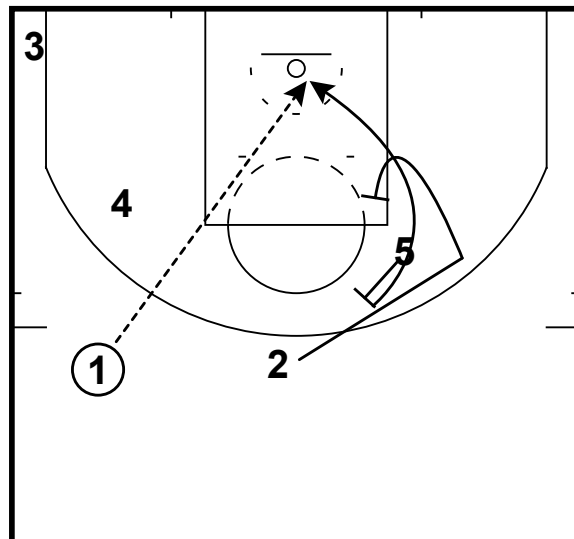
Flip Flare Twist



1 passes to 2 who flips it back to 1.

3 clears to the corner.

Flip Flare Twist

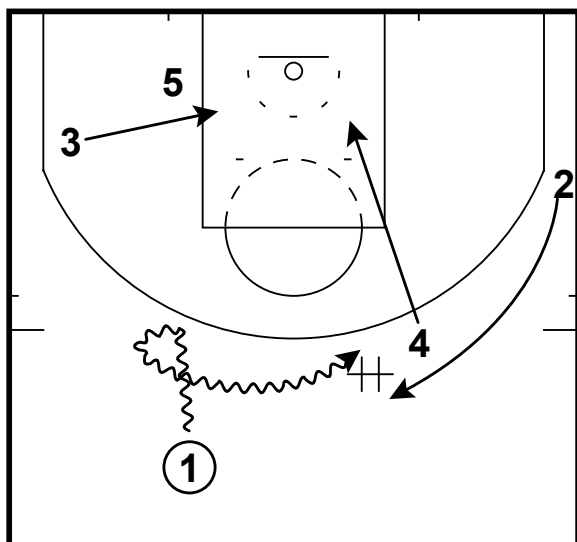


5 sets flare screen for 2.

2 turns after screen and sets backscreen for 5.

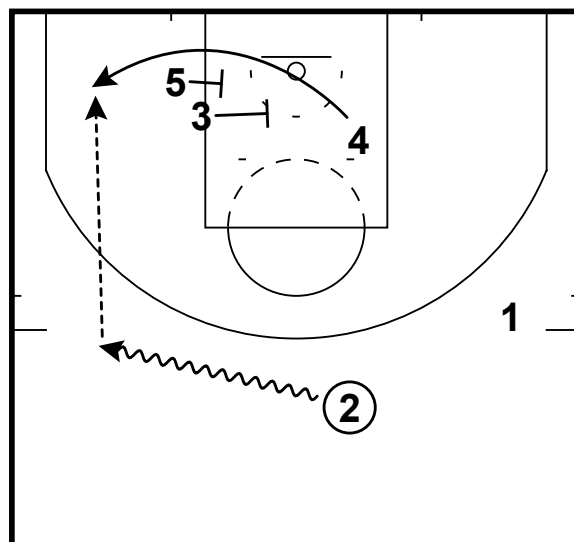
1 passes to 5 for a lob.

Double Rip



1 dribbles toward wing and spins back toward 4. 4 cuts toward the rim, 2 cuts toward 1 and receives DHO.

Double Rip

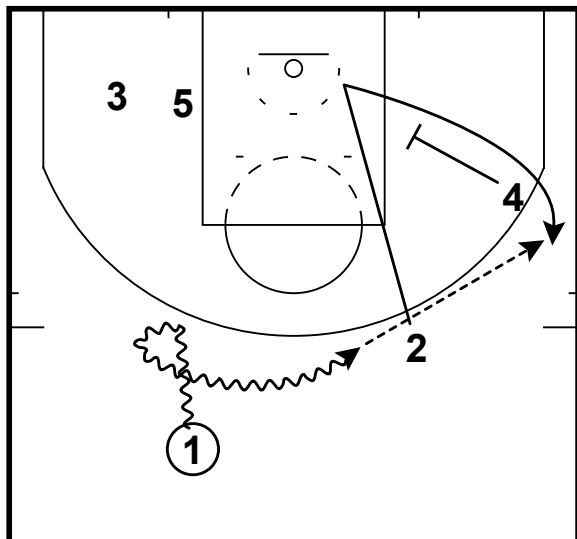


4 comes off double low screen from 5 & 3. 2 passes to 4.

Alvin Gentry Phoenix Suns

Half Court Sets

Spin Single

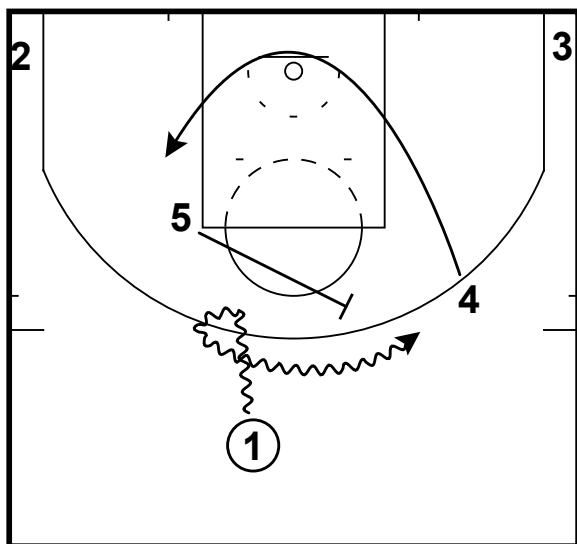


1 spins and dribbles at 2 who cuts into the paint.

4 sets down screen for 2.

1 passes to 2.

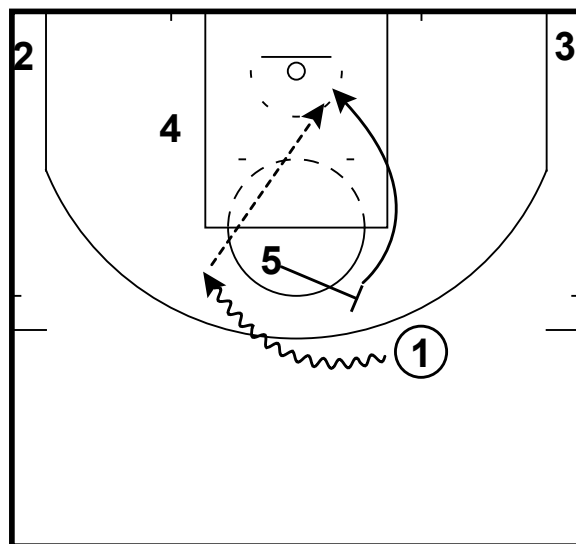
Slide



1 spin dribbles and dribbles at 4.

5 steps up and sets ballscreen for 1.

Slide



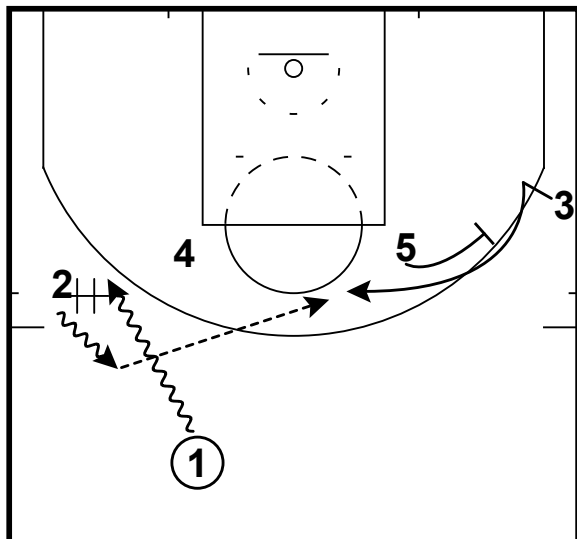
1 comes off ballscreen.

4 steps up (designed vs high hedging teams).

Alvin Gentry Phoenix Suns

Half Court Sets

Chin Quick



1 executes dribble hand off with 2.

5 screens away for 3.

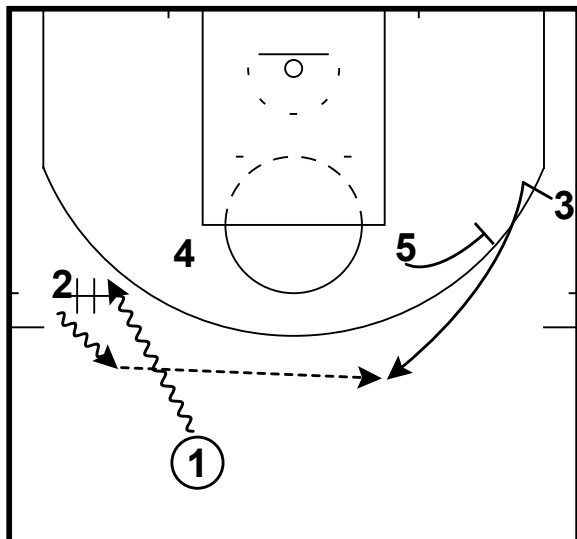
2 passes to 3.



Alvin Gentry Phoenix Suns

Half Court Sets

Chin Wildcat

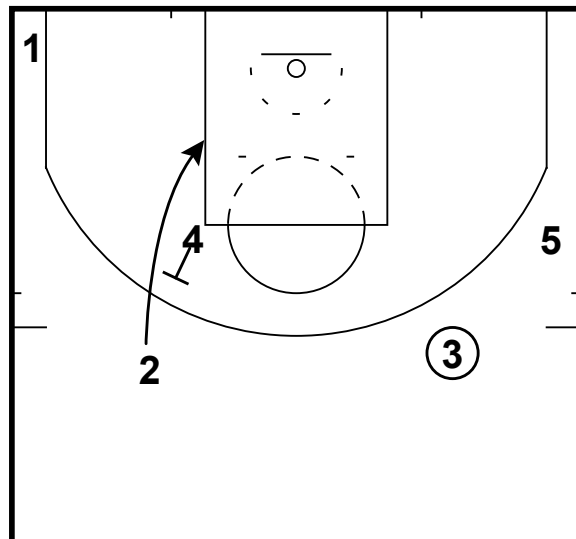


1 executes dribble hand off with 2.

5 screens away for 3.

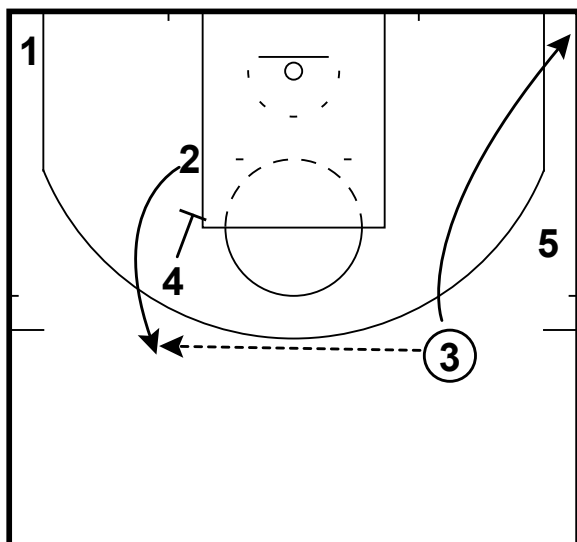
2 passes to 3.

Chin Wildcat



4 sets backscreen for 2.

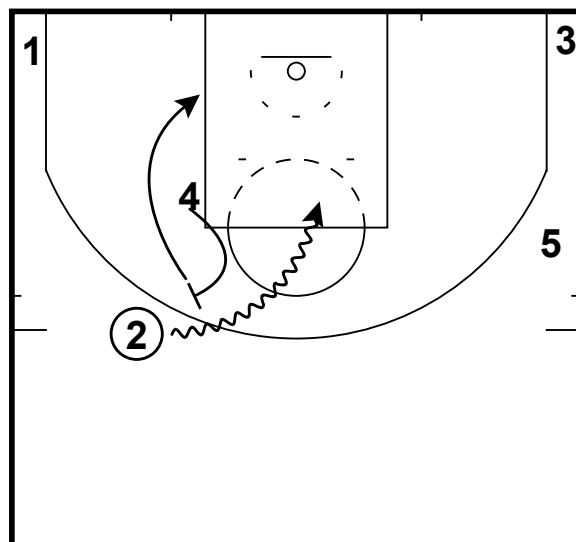
Chin Wildcat



2 comes off down screen from 4.

3 passes to 4 and clears to the corner.

Chin Wildcat



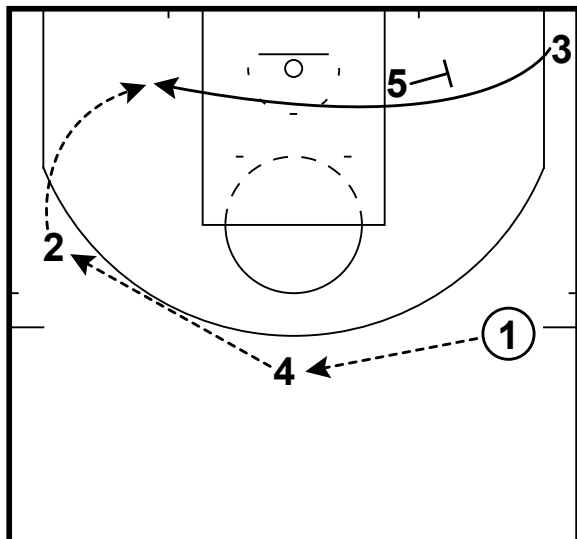
If not open off the screen, 4 steps up and sets ballscreen for 2.



Alvin Gentry Phoenix Suns

Half Court Sets

3 Down

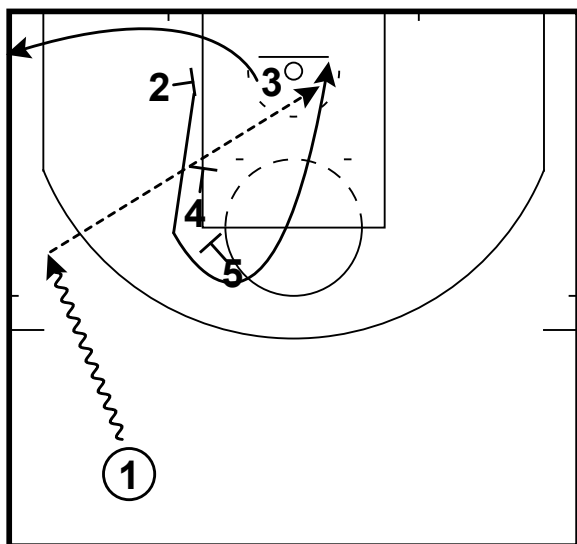


1 passes to 4 who reverses to 2.

5 sets cross screen for 3.

Post up for 3.

Exit Zipper 2



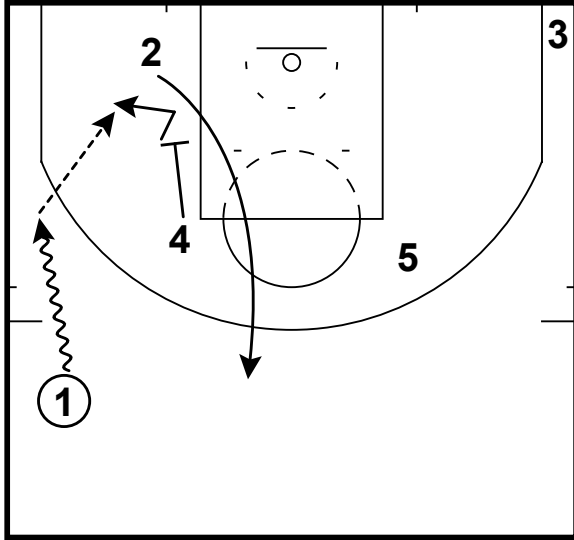
2 screens for 3 who exits to the corner.

2 cuts off double zippers screen from 4 & 5 for a lob.

Alvin Gentry Phoenix Suns

Half Court Sets

Zip Seal



2 cuts off zipper screen from 4.

4 seals his man, post up for 4.



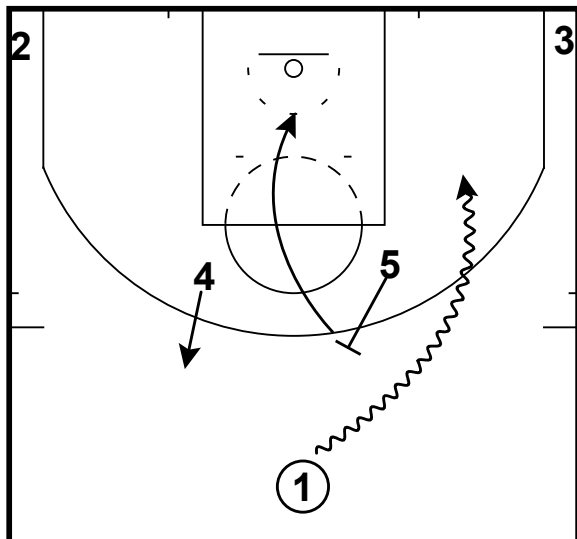
Ballscreens



Alvin Gentry Phoenix Suns

Ballscreens

Horns Fist

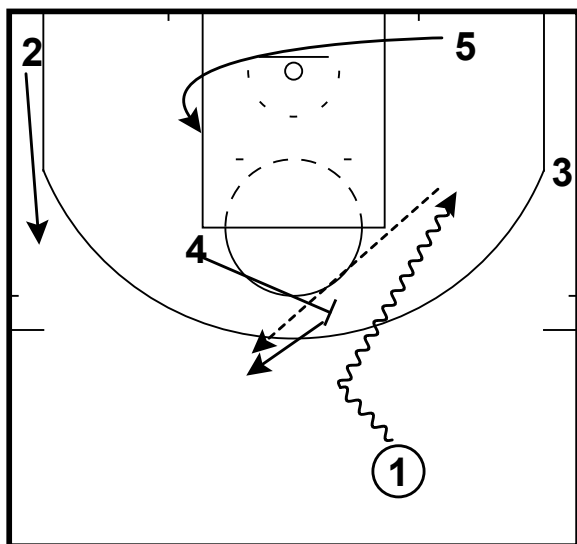


5 steps up and sets ballscreen for 1.

4 lifts on opposite side.

1 attacks, 5 rolls to the rim.

Fist 4 Out



4 (pick & pop big) sets high ballscreen for 1 who attacks the defense.

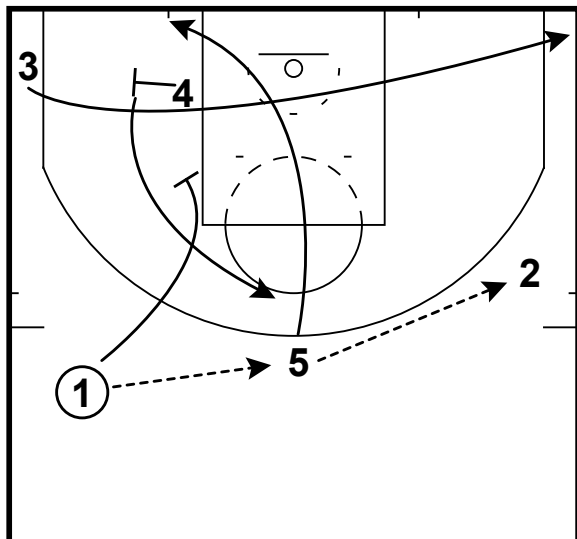
4 pops to the top of the key, 5 slides under and 2 lifts on weakside wing.



Alvin Gentry Phoenix Suns

Ballscreens

4 Pop Fist

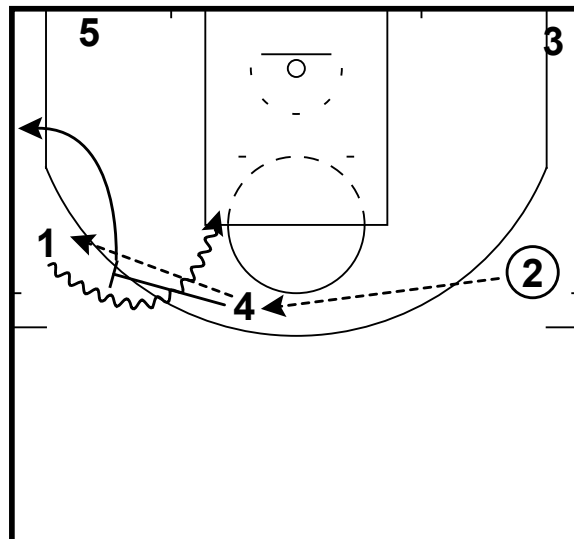


1 passes to 5 who reverses to 2.

4 sets cross screen for 3.

1 sets down screen for 4, 5 dives through to short corner.

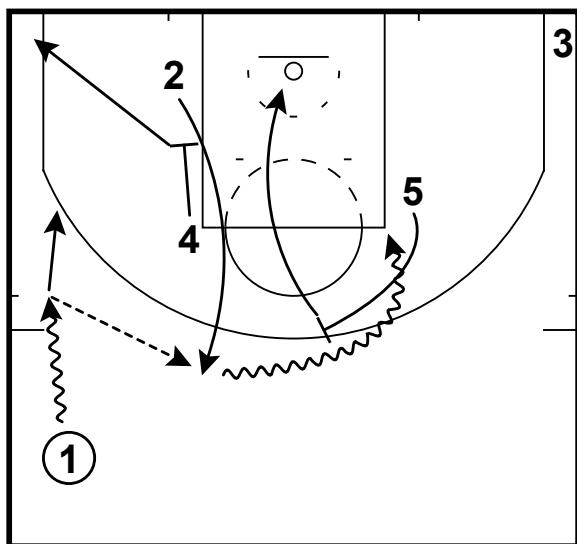
4 Pop Fist



2 passes to 4 who reverses to 1.

4 follows with a ballscreen.

Zip Fist



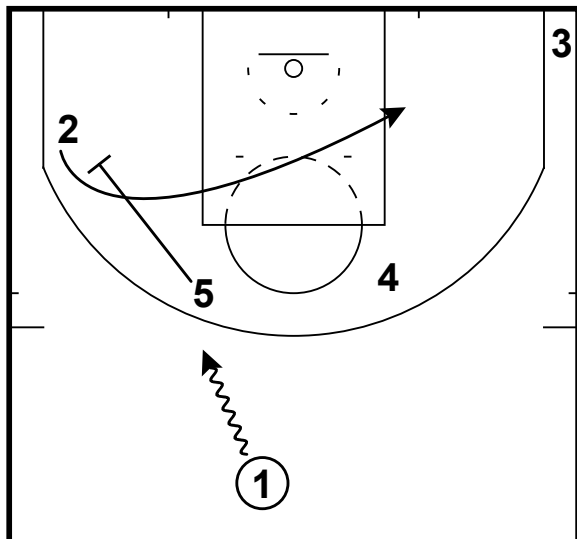
2 cuts off zipper screen from 4, 4 clears to the corner.

1 passes to 2 who dribbles off ballscreen from 5.

Alvin Gentry Phoenix Suns

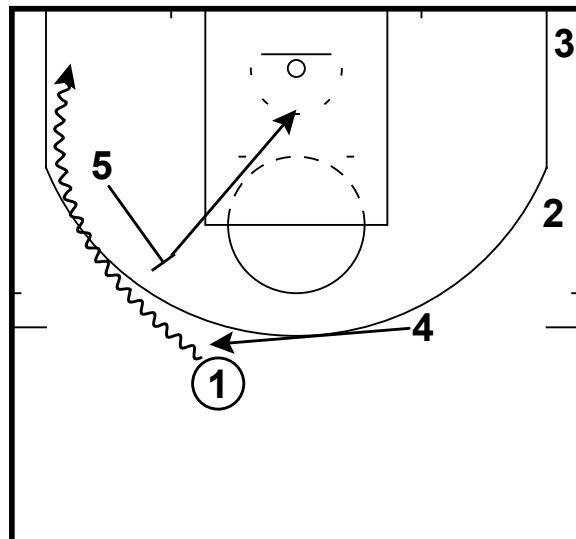
Ballscreens

Hook



5 sets quick pickdown for 2 who curls inside clearing lane.

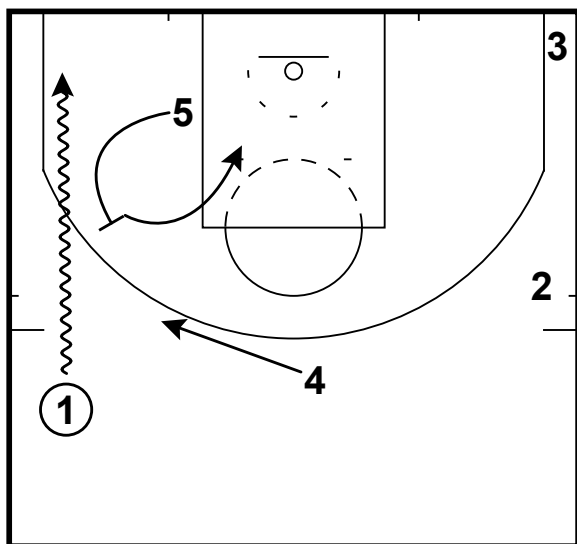
Hook



5 then turns and sets a ballscreen for 1, diving to the rim.

4 replaces behind for 3 point option.

Step

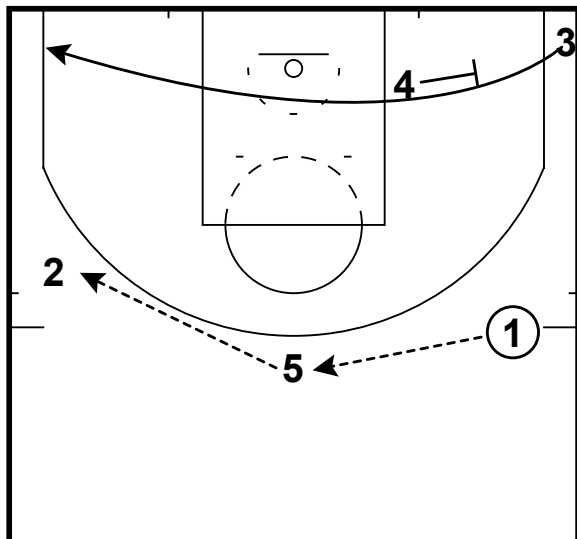


Early in offense, first man in the post can step out and set a ballscreen for 1 and dive to the rim.

Alvin Gentry Phoenix Suns

Ballscreens

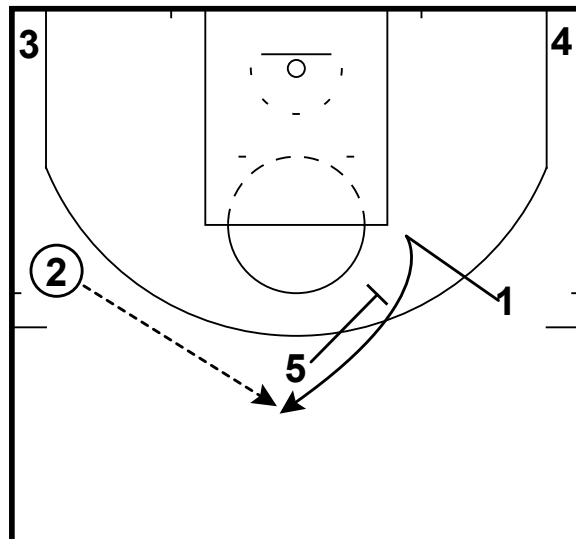
1 Pop



1 passes to 5 who reverses to 2.

4 sets cross screen for 3 who cuts to opposite corner.

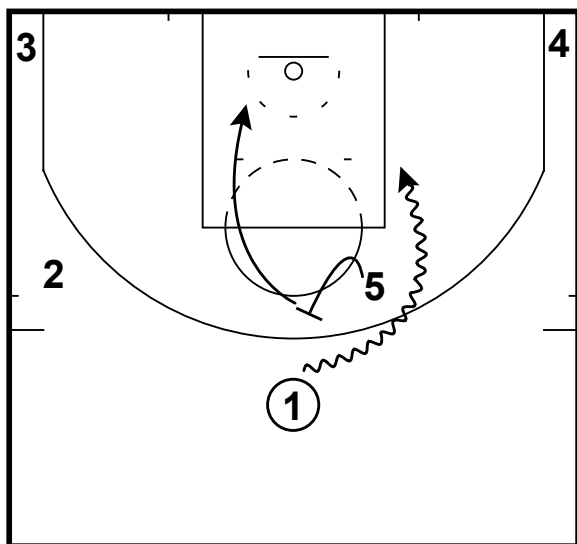
1 Pop



5 sets down screen for one who pops to top of the key. 2 passes to 1.

4/3/2 space the floor.

1 Pop



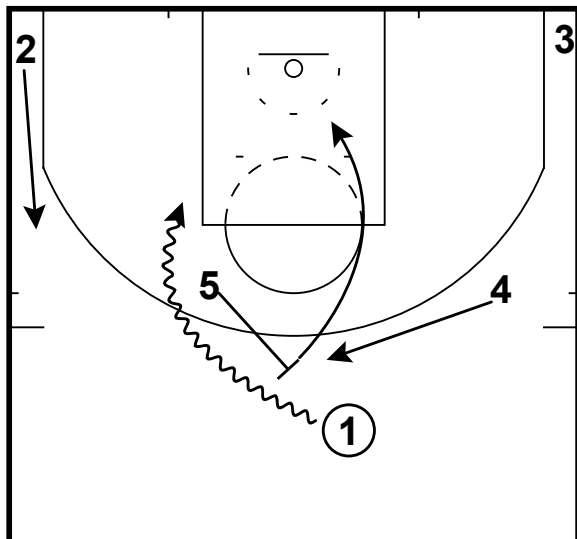
5 turns and sets ballscreen for 1 and rolls to the rim.



Alvin Gentry Phoenix Suns

Ballscreens

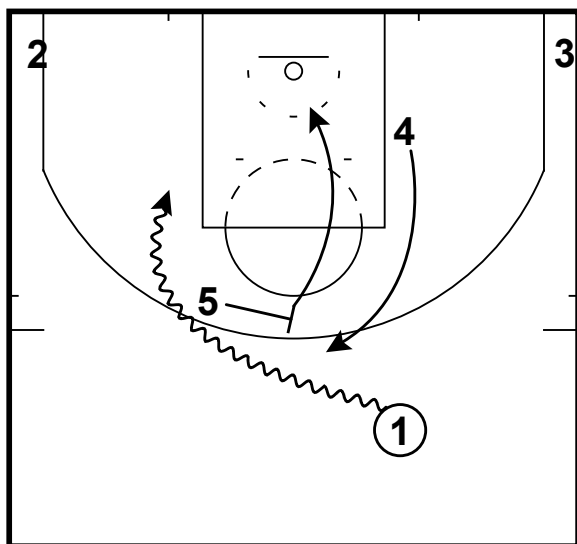
Spread



5 sets high ballscreen for 1 who attacks off it.

Key here is 4 replacing behind, and 2 lifting on the wing. Forces the defense to either help off shooter or leave lane open.

Roll & Replace

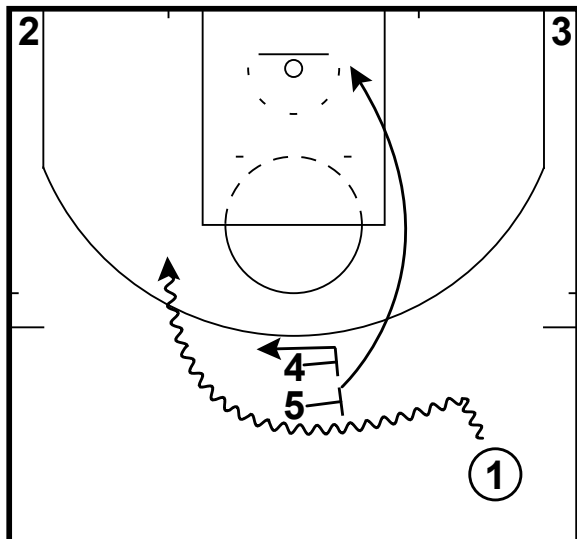


5 sets ballscreen for 1 and rolls to the rim. 4 replaces behind him from deep, bringing his man up.

Alvin Gentry Phoenix Suns

Ballscreens

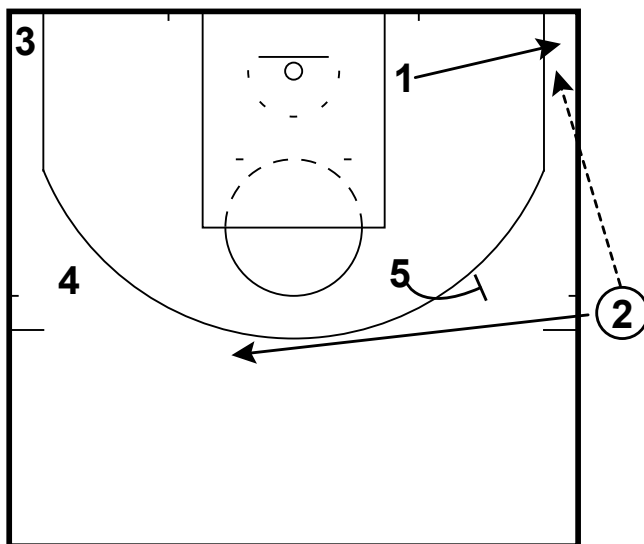
2 HI



5 & 4 stand parallel and set a double hi ballscreen for 1.

5 dives to the rim, 4 stays high for 3 point opportunity.

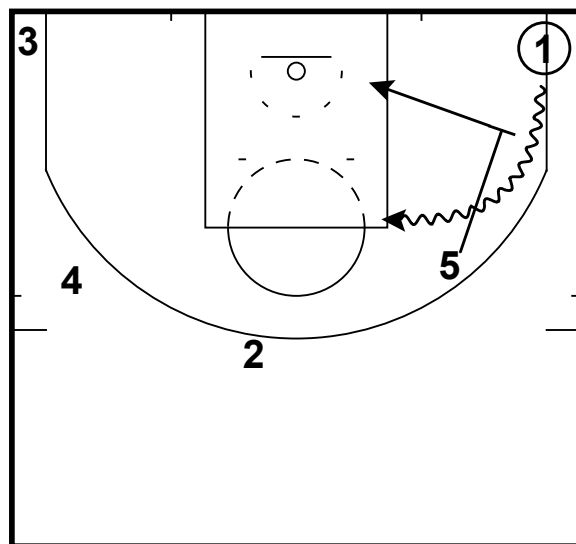
Corner



1 cuts to the corner, 2 passes to 1.

5 sets flare screen for 2.

Corner

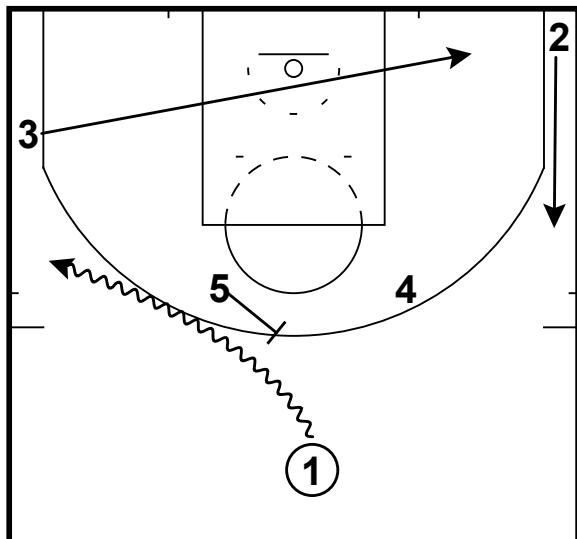


5 follows and sets ballscreen for 1 in corner and rolls to the rim.

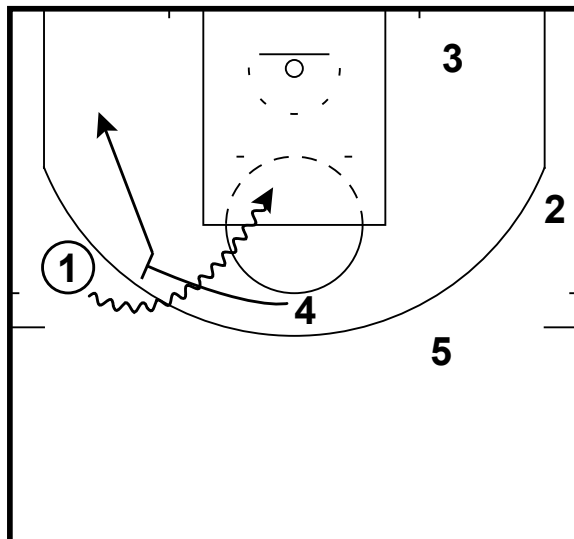
Alvin Gentry Phoenix Suns

Ballscreens

Wing Clear Twist



Wing Clear Twist



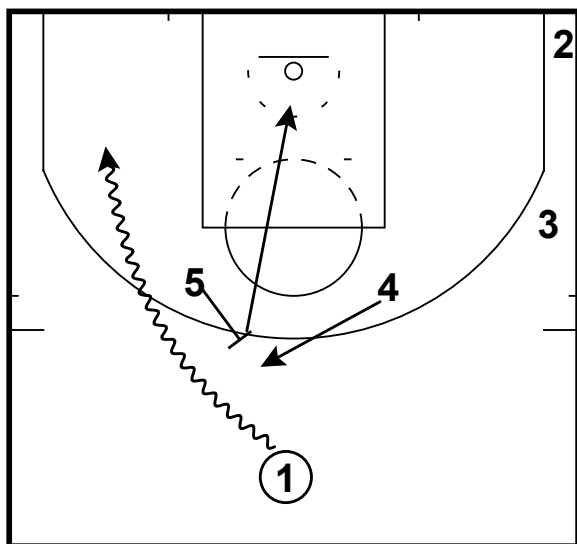
5 sets ballscreen for 1 and pops.

3 clears opposit.

2 lifts.

4 follows and sets a ballscreen for 1.

Wing Clear Dive



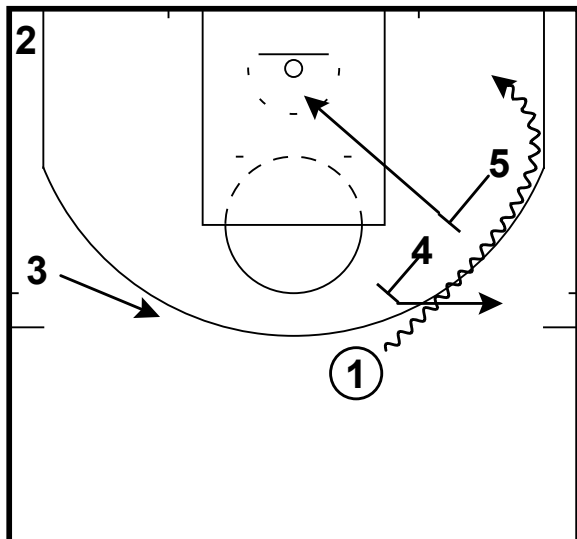
Both guards on one wing, 5 sets ballscreen for 5 who dives to the rim.

4 replaces.

Alvin Gentry Phoenix Suns

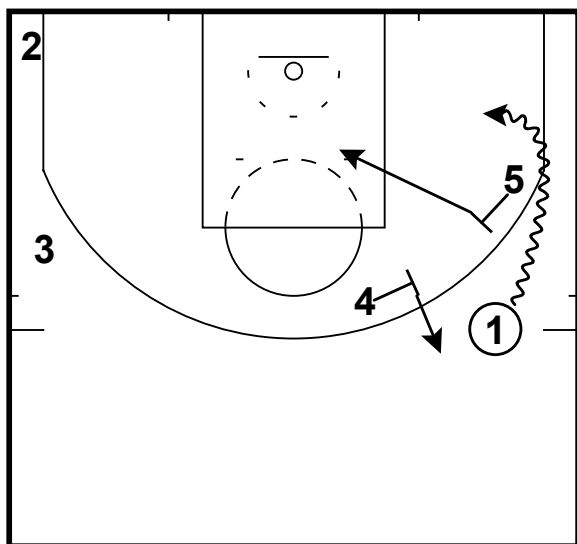
Ballscreens

Wing Double



Usually early in offense, 4 & 5 set double ballscreen on the wing. 5 dives and 4 pops to the wing.

Detroit



Horns on the wing. 1 chooses which ballscreen to attack off the wing.

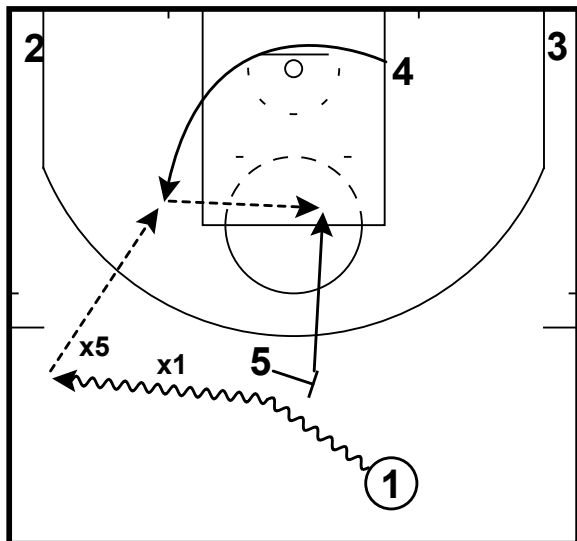
Ballscreener dives, opposite big man pops.



Alvin Gentry Phoenix Suns

Ballscreens

Fist Up Short



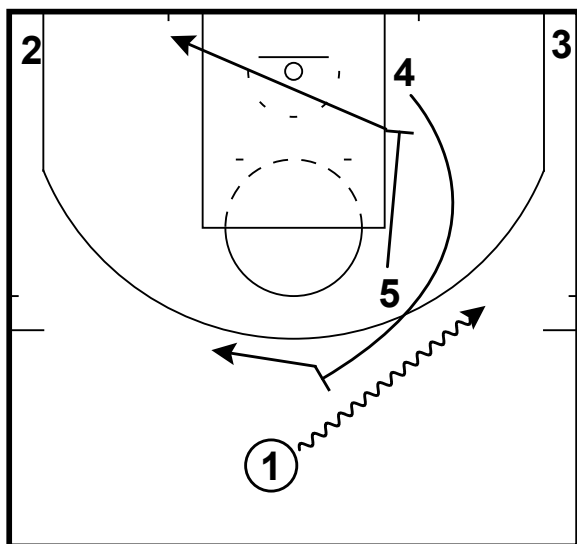
vs teams that hedge high or trap ballscreens.

5 man sets high ballscreen for 1 who strings out the PNR by taking both men away.

4 slides under to mid post and receives pass from 1.

4 hits 5 diving to rim unguarded.

Ram



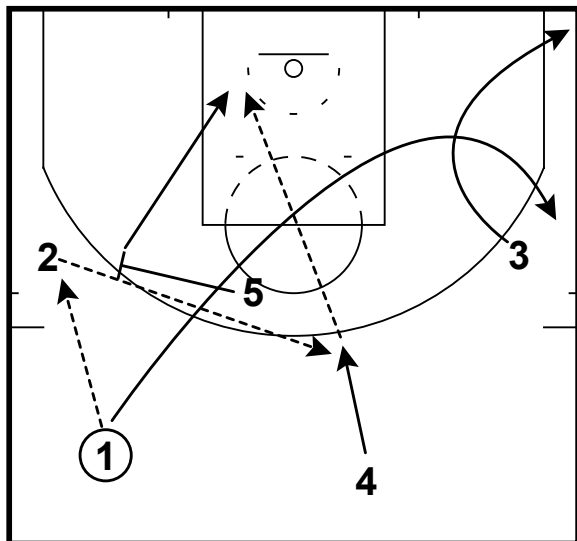
5 sets downscreen for 4 who sprints up to set ballscreen on 1.

5 slides under to opposite side, 4 pops to space the floor.

Alvin Gentry Phoenix Suns

Ballscreens

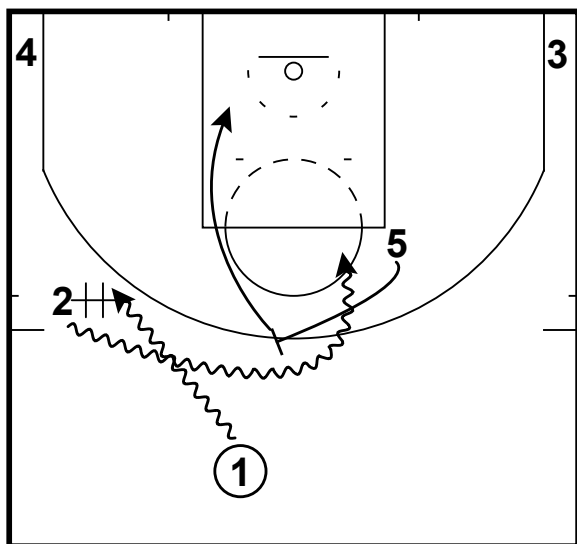
Thru Dive (High Hedge)



1 passes to 2 and cuts through the lane. 5 sets ballscreen for 2.

On ballscreen pass goes to 4 at the top of the key and 5 slips/dives to the rim.

Mix



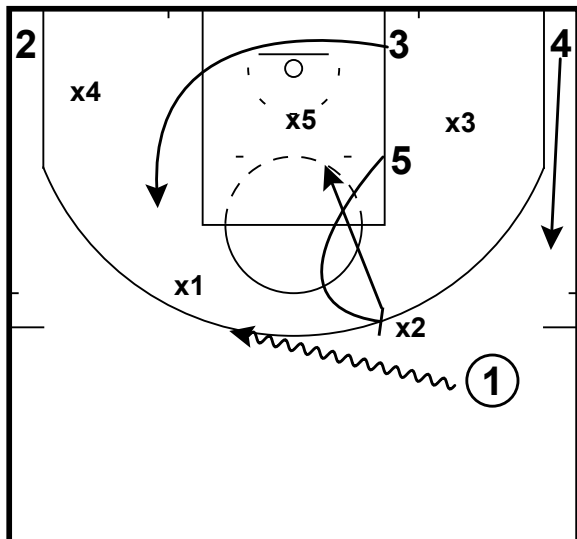
1 dribble hand offs to 2.

5 sets high ballscreen on the catch for 2.

Alvin Gentry Phoenix Suns

Ballscreens

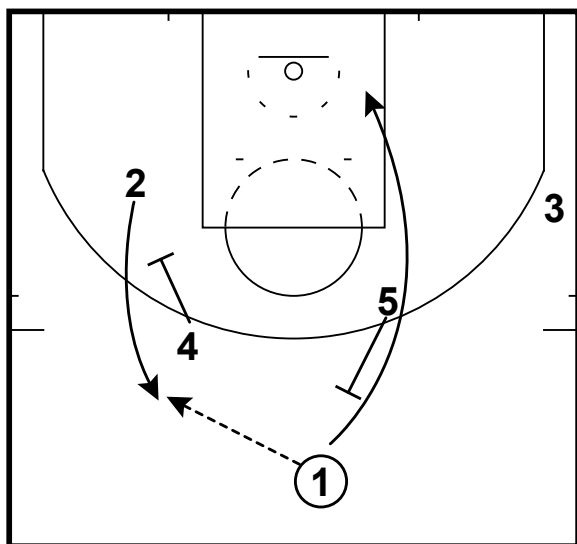
vs zone



5 steps up and sets ballscreen on x2, 1 attacks drawing x1.

3 slides under the zone into mid-post to receive pass.

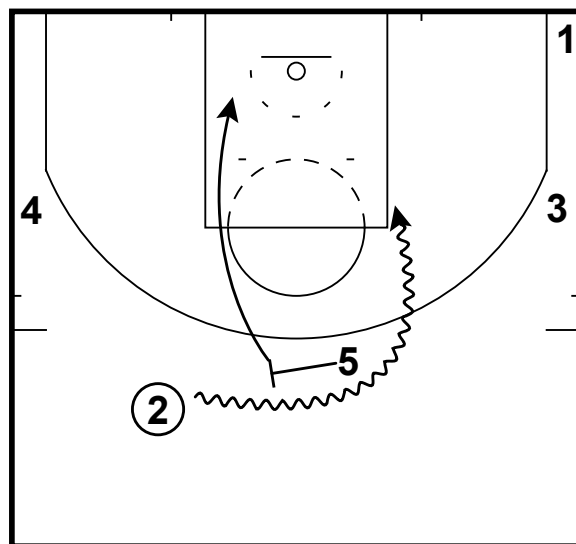
Chin



4 sets down screen for 2.

1 passes to 2. 5 sets backscreen for 1.

Chin



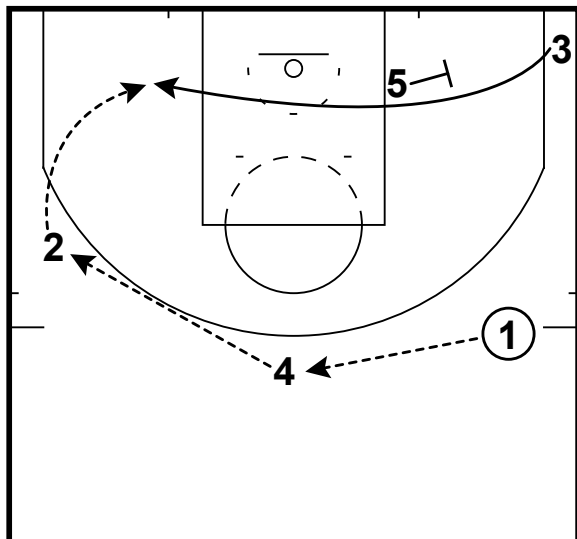
4 & 1 space the floor.

5 sets ballscreen for 2.

Alvin Gentry Phoenix Suns

Ballscreens

3 Down Snug

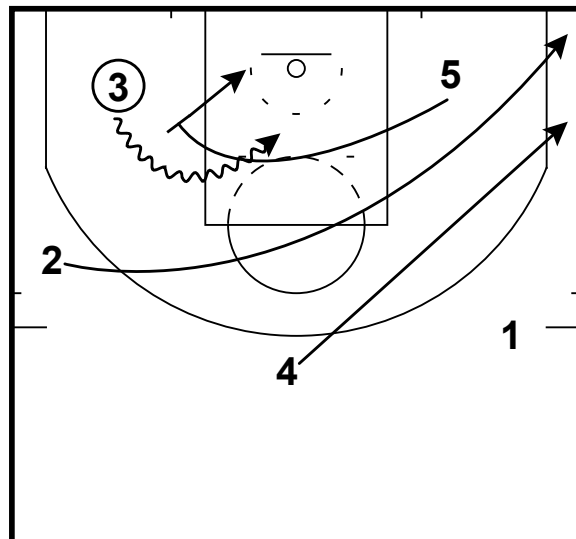


1 passes to 4 who reverses to 2.

5 sets cross screen for 3.

Post up for 3.

3 Down Snug



4 & 2 clear to other side for spacing.

5 sprints and sets ballscreen for 3 in the post.

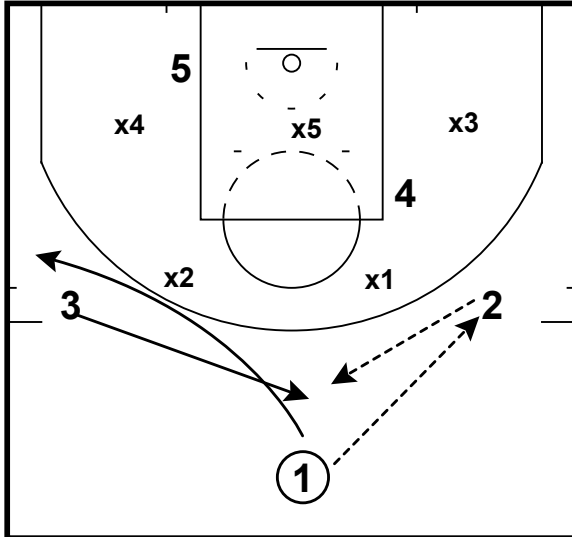
Zone Sets



Alvin Gentry Phoenix Suns

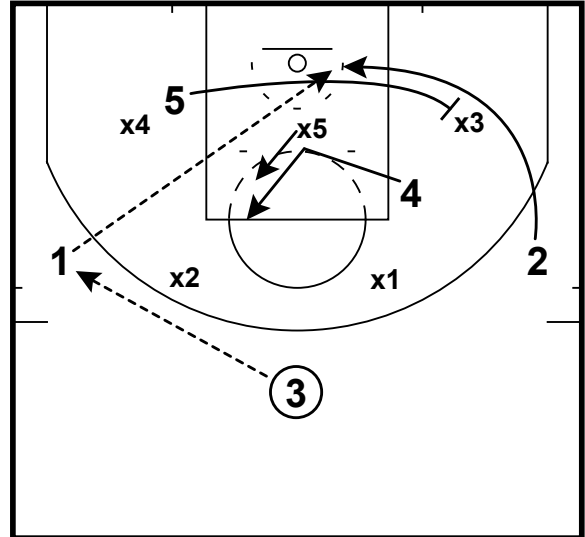
Zone Sets

Lob vs Zone



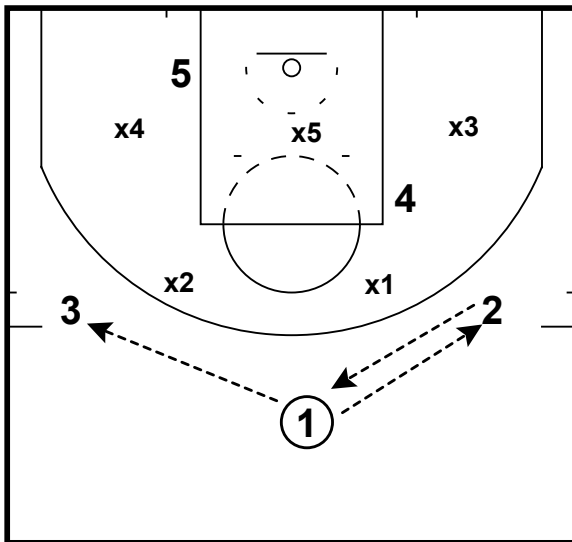
- 1 passes to 2 and shallow cuts to opposite side.
- 3 replaces at the top. 2 passes to 3.

Lob vs Zone



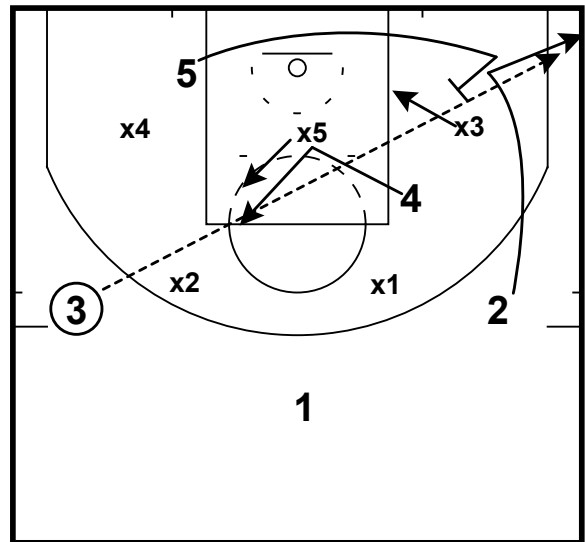
- 3 reverses to 1.
- 4 steps into 5 and flashes to the ball, pulling x5 up.
- 5 cuts under the zone and screens x3.
- 2 cuts behind zone under x3, 1 passes to 2 for a lob.

Flare vs Zone



- 1 passes to 2 who passes back to 1.
- 1 reverses the ball to 3.

Flare vs Zone



- 4 steps in and flashes in the middle, drawing up x5 in the paint
- Instead of screening x3 for a lob, 5 fakes under and lets x3 get on the inside before flare screening for 2 in the corner.
- 3 passes to 2 in the corner for a 3.



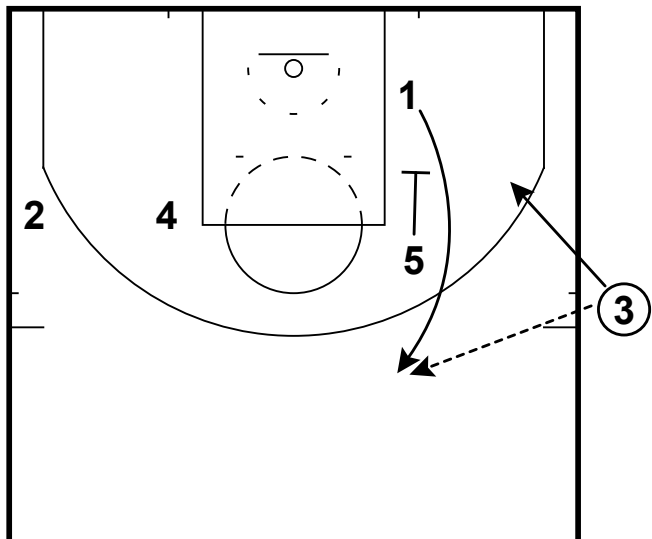
SLOB



Alvin Gentry Phoenix Suns

SLOB

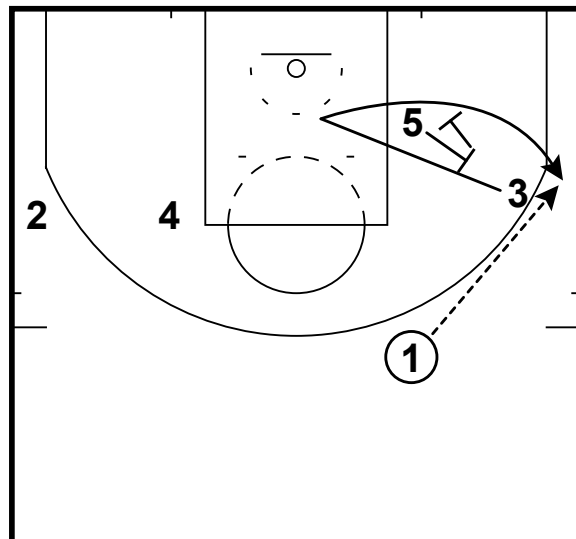
SLOB



1 cuts off zipper screen from 5.

3 passes to 1 and steps inbounds.

SLOB



3 cuts off screen from 5 into the lane.

5 rescreens for 3 who comes off looking for shot.

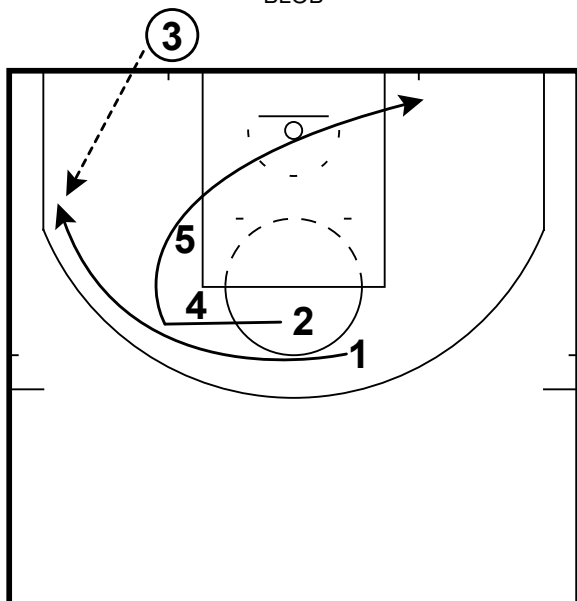
BLOB



Alvin Gentry Phoenix Suns

BLOB

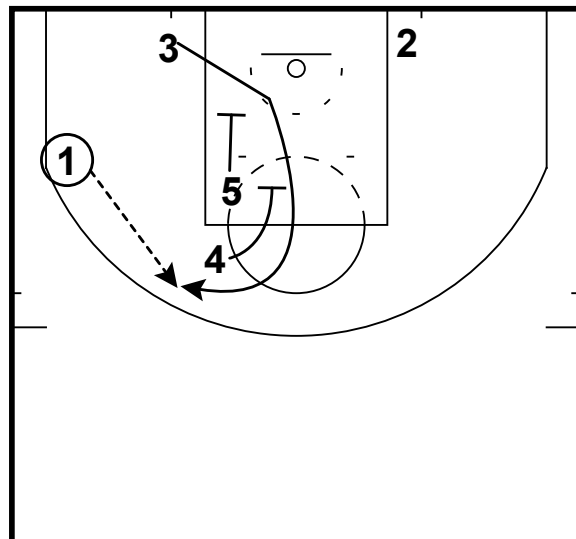
BLOB



2 cuts off 4 & 5 looking for the ball, continues through to corner.

1 cuts off 4 & 5 looking for ball.

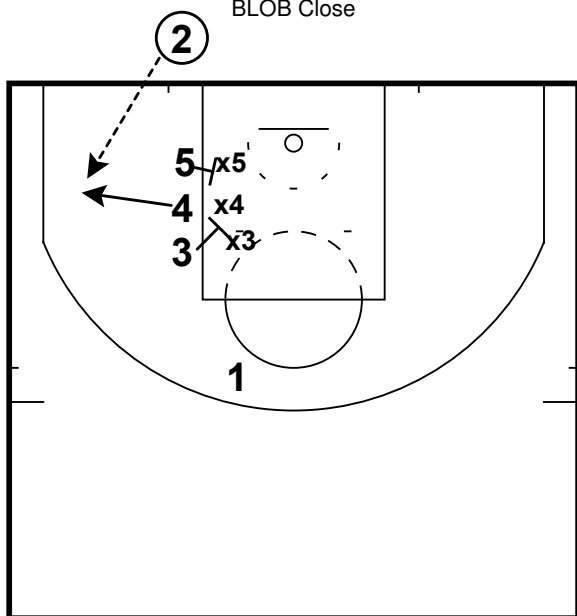
BLOB



3 cuts off double screen looking for shot.

1 passes to 3.

BLOB Close



If x4 & x5 are tucked inside the paint, 3 & 5 step in and seal them off, 4 pops for open jumper.

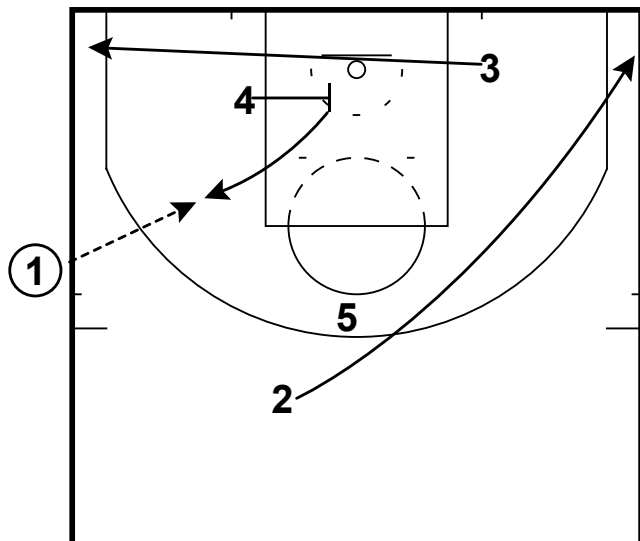
End of Game



Alvin Gentry Phoenix Suns

End of Game

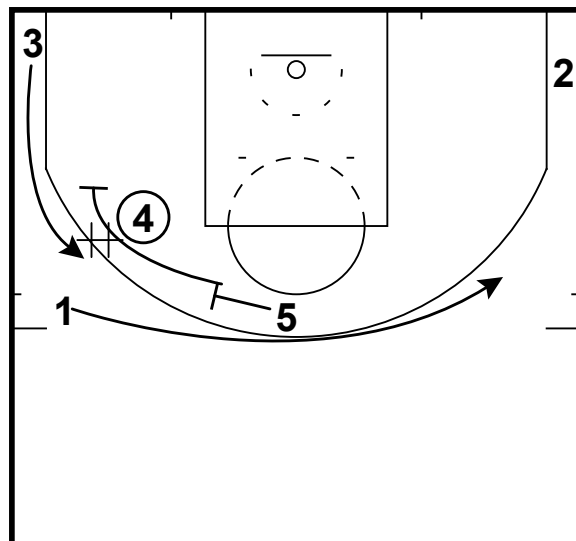
Elbow Mix



4 screens on the bottom for 3. 2 clears.

4 flashes to the elbow/mid post.

Elbow Mix

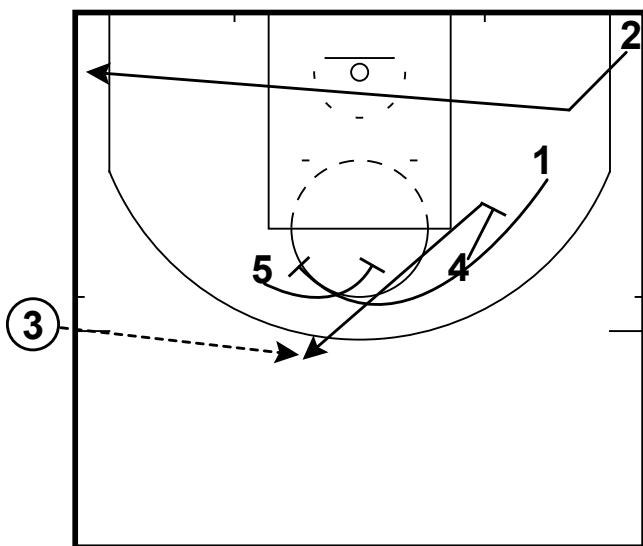


Option 1: 5 sets a flare screen for 1.

Option 2: 5 continues and screens down for 3 (over 4).

4 dribble hand offs to 3 for a shot.

EOG Need a 3



2 fakes cut off 1 and clears to opposite corner.

1 comes off screen from 4 and screens for 5.

5 comes off screen and screens for 4.

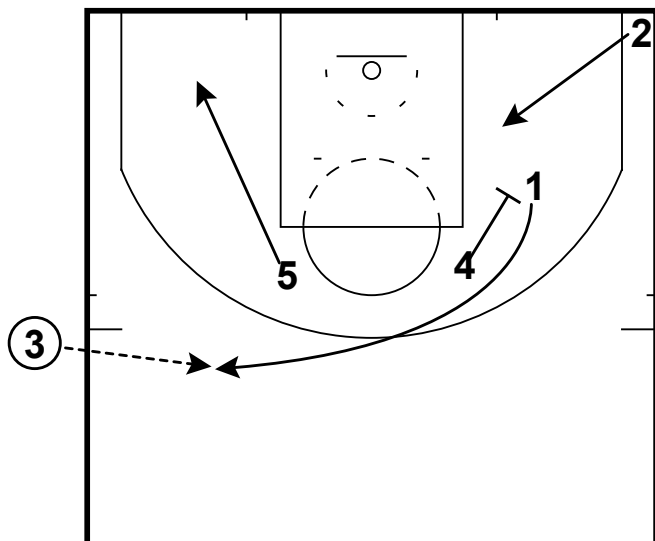
1/5 create wall for double screen for shot at the top of the key for 4.



Alvin Gentry Phoenix Suns

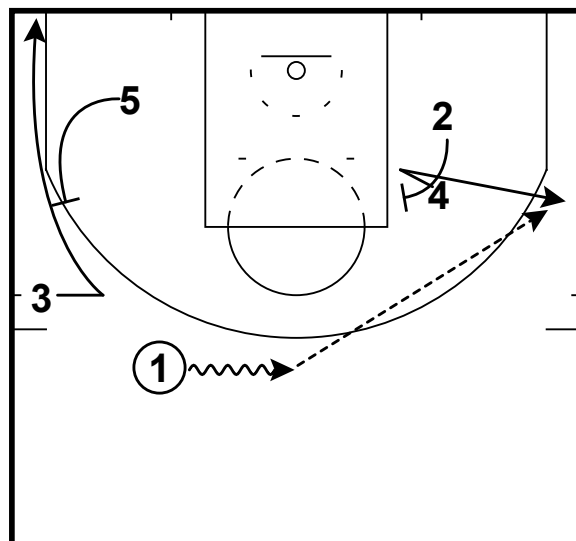
End of Game

EOG Flare



1 comes off screen from 4 to the ball.

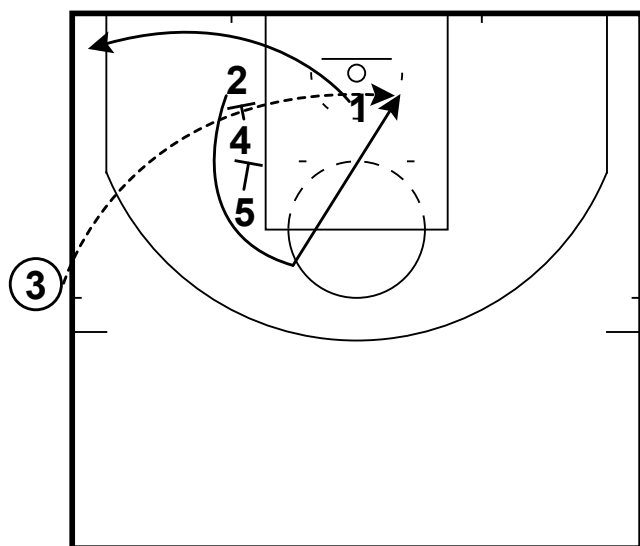
EOG Flare



On the catch, 2 steps inside of 4 and sets a screen for him to pop to the wing for a 3.

5 flare screens for 3 in the corner.

Zipper Clear



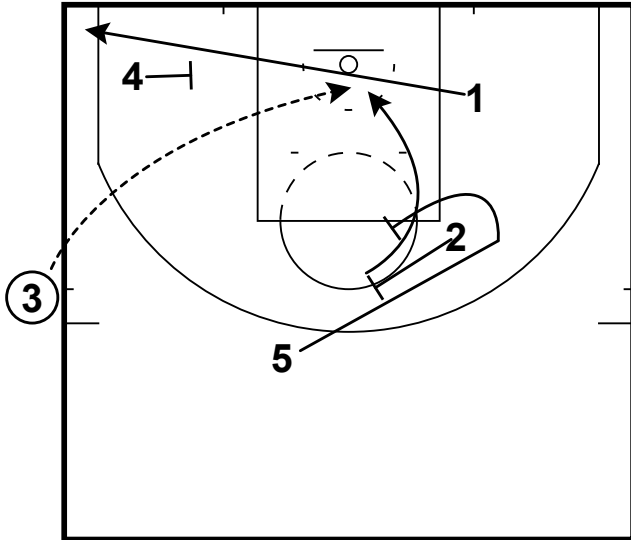
1 clears to the corner.

2 cuts off zipper screen from 4 & 5 and cuts to the rim for a lob.

Alvin Gentry Phoenix Suns

End of Game

EOG Need a Tip



Small lineup, Dudley at the 4.

1 cuts off 4 to clear lane toward the corner.

2 sets a backscreen for 5. 5 fakes like he will cut off it and sets a backscreen for 2 who cuts for a lob.